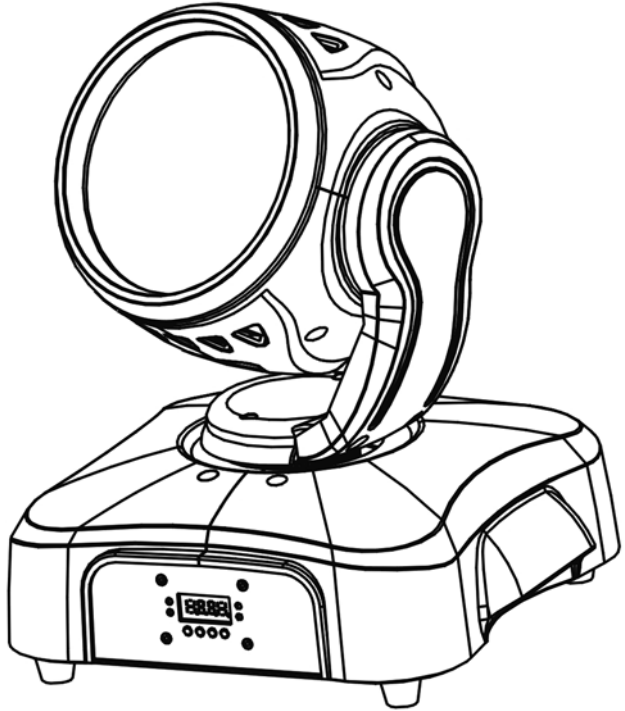


Professional Entertainment Technology

Owner's Manual

MH-360



STARVILLE

Congratulations on your purchase of this Moving Head.
To get the most from your equipment you must read all of this manual before using it first time.

Table of Contents

1. Safety Instruction	3
Warning	3
Caution	4
Installation	4
2. Technical Specification.....	4
2.1 Change Beam Angle	5
3. How To Set The Unit.....	5
3.1 Control Panel	5
3.2 Main Function	6
3.3 Home Position Adjust	11
4. How To Control The Unit	11
4.2 POCKET-MASTER I	12
4.3 Universal DMX Controller	12
4.4 DMX 512 Configuration.....	13
4.5 DMX512 Connection	14
5. Troubleshooting.....	15
6. Fixture Cleaning	16
7. Disposal	16

1. Safety Instruction

You have to carefully read the instruction, which includes important information about the installation, usage and maintenance.



- Please keep this User Guide for future consultation. If you sell the unit to another user, be sure that they also receive this instruction booklet.
- Unpack and check carefully there is no transportation damage before using the unit.
- Before operating, ensure that the voltage and frequency of power supply match the power requirements of the unit.
- It's important to ground the yellow/green conductor to earth in order to avoid electric shock.
- The unit is for indoor use only. Use only in a dry location.
- The unit must be installed in a location with adequate ventilation, at least 50cm from adjacent surfaces. Be sure that no ventilation slots are blocked.
- Disconnect main power before replacement or servicing.
- Make sure there is no flammable materials close to the unit while operating as it is fire hazard.
- Use safety cable when fixes this unit. Don't handle the unit by taking its head only, but always by taking its base.
- Maximum ambient temperature is TA: 40°C. Don't operate it where the temperature is higher than this.
- Unit surface temperature may reach up to 85°C. Don't touch the housing bare-hand during its operation. Turn off the power and allow about 15 minutes for the unit to cool down before replacing or serving.
- In the event of serious operating problem, stop using the unit immediately. Never try to repair the unit by yourself. Repairs carried out by unskilled people can lead to damage or malfunction. Please contact the nearest authorized technical assistance center. Always use the same type spare parts.
- Do not touch any wire during operation as high voltage might be causing electric shock.

Warning

- To prevent or reduce the risk of electrical shock or fire, do not expose the unit to rain or moisture.

- Do not open the unit within five minutes after switching off.
- The housing, the lenses, or the ultraviolet filter must be replaced if they are visibly damaged.

Caution

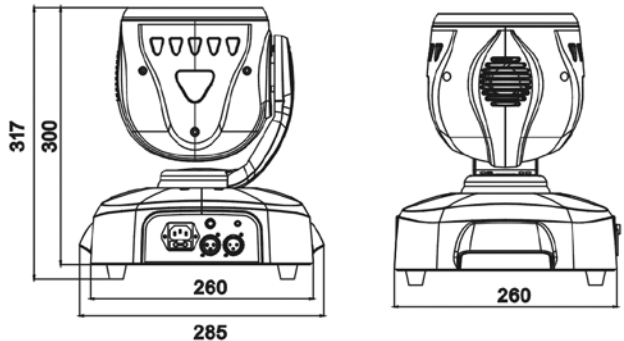
There are no user serviceable parts inside the unit. Do not open the housing or attempt any repairs by yourself. In the unlikely event your unit may require service, please contact your nearest dealer.

Installation

The unit should be mounted via its screw holes on the bracket. Always ensure that the unit is firmly fixed to avoid vibration and slipping while operating. Always ensure that the structure to which you are attaching the unit is secure and is able to support a 10 times weight of the unit.

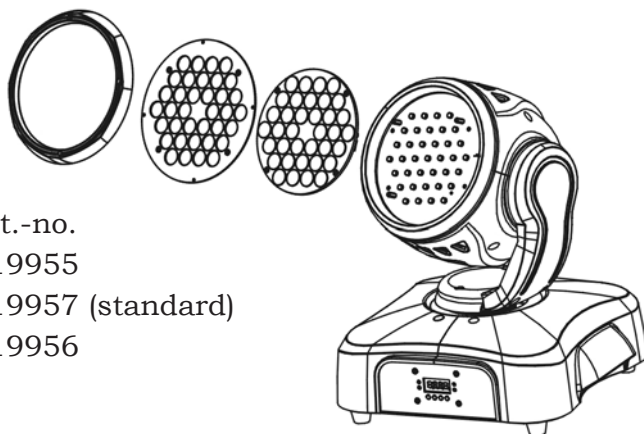
2. Technical Specification

- Voltage: AC 230V 50Hz
- The unit is DMX 512 fixture. It features full DMX 512 control. It can be also linked together in master/slave connection, as many as required and run by built-in program chase sequences automatically or by sound activation through an internal microphone to create an intelligent effect.
- It can be operated by DMX 512 control or can be used as an individual unit without a controller.
- Features different preprogrammed chase patterns.
- Please use a cable when connecting units together.
- Accurate focusable optics system and ultra smooth stepping motors, Fan cooled.
- Pan: 540 deg.
Tilt: 220 deg.
- Dimension: 260x 285 x 317 mm
- Weight: 9.0 kg



2.1 Change Beam Angle

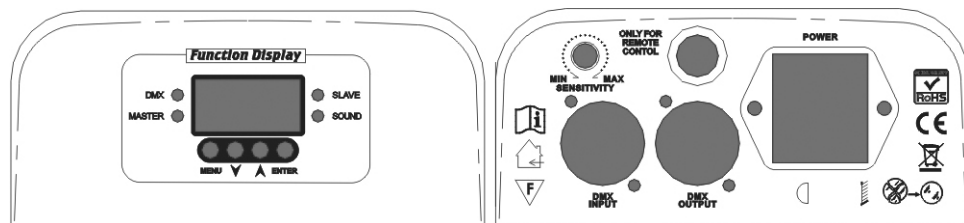
In this CM series, if you want to change the beam angle of fixture, you can change lens of the fixture as below:



angle	art.-no.
15°	219955
25°	219957 (standard)
45°	219956

3. How To Set The Unit

3.1 Control Panel



Display

To show the various menus and the selected functions

LED

DMX	On	DMX input present
MASTER	On	Master Mode
SLAVE	On	Slave Mode
SOUND	Flashing	Sound activation

Button

MENU	To select the programming functions
DOWN	To go backward in the selected functions
UP	To go forward in the selected functions
ENTER	To confirm the selected functions

Mains input

IEC socket and integrated fuse holder, connect to main power cable.

Only for remote control

By connect to the 1/4" microphone jack to control the unit for Stand by, Function and Mode function.

Sensitivity

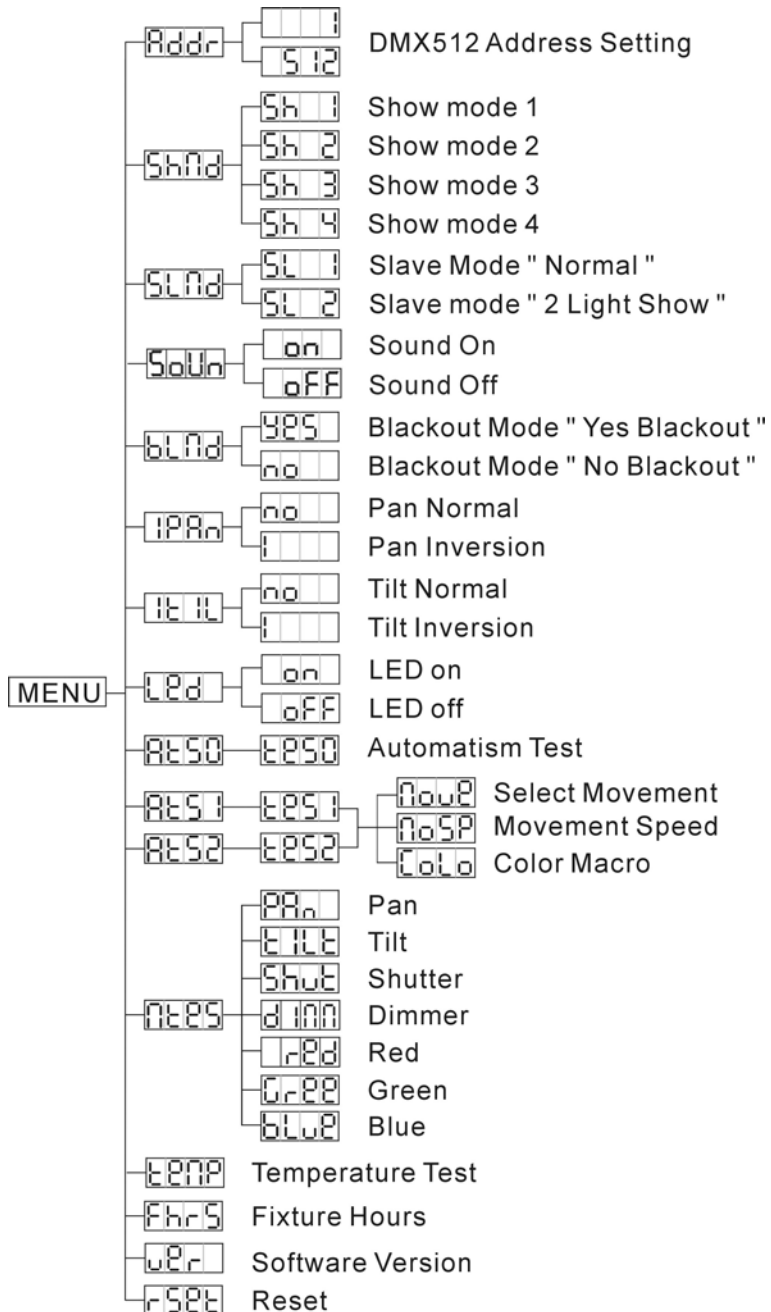
To adjust the sound receiving sensitivity

DMX input/output

For DMX512 link, use 3-pin XLR plug cable to link the unit together.

3.2 Main Function

To select any of the given functions, press the MENU button up to when the required one is showing on the display. Select the function by ENTER button and the display will blink. Use DOWN and UP button to change the mode. Once the required mode has been selected, press the ENTER button to setup or it will automatically return to the main functions without any change after idling 8 seconds. To go back to the functions without any change press the MENU button. The main functions are showing below:



Addr

DMX 512 Address Setting

Press the MENU button up to when the **Addr** is showing on the display. Pressing ENTER button and the display will blink. Use DOWN and UP button to change the DMX512 address. Once the address has been selected, press the ENTER button to setup or automatically return to the main functions without any change after 8 seconds. To go back to the functions without any change press the MENU button again.

Sh0d

Show Mode

Press the MENU button up to when the **Sh0d** is showing on the display. Pressing ENTER button and the display will blink. Use DOWN and UP button to select the **Sh 1** (show 1) or **Sh 2** (show 2) or **Sh 3** (show 3) or **Sh 4** (show 4) mode. Once the mode has been selected, press the ENTER button to setup or automatically return to the main functions without any change after 8 seconds. To go back to the functions without any change press the MENU button again.

Sh 1

Show 1 mode - Fixture is placed on the floor. Tilt movement angle 210°.

Sh 2

Show 2 mode - Fixture is fixed under ceiling. Tilt movement angle 90°.

Sh 3

Show 3 mode - Fixture is placed on the speaker, The spot is always projecting to the audience's direction; i.e in front of the stage. Pan movement angel (left to right to left): 160°. Tilt movement angel: 90° (60° above horizon; 30° below horizon.)

Sh 4

Show 4 mode - Fixture is fixed under ceiling. The spot is mainly projecting in front of the stage. Pan movement angel (left to right to left): 160°. Tilt movement angel: 90° (vertically, front 75°; back 15°)

SL0d

Slave Mode

Press the MENU button up to when the **SL0d** is showing on the display. Pressing ENTER button and the display will blink. Use DOWN and UP button to select the **SL 1** (normal) or **SL 2** (2 light show) mode. Once the mode has been selected, press the ENTER button to setup or automatically return to the main functions without any change after 8 seconds. To go back to the functions

without any change press the MENU button again.

SoUn

Sound Mode

Press the MENU button until the **SoUn** is showing on the display. Pressing ENTER button and the display will blink. Use DOWN and UP button to select the **on** (sound on) or **OFF** (sound off) mode. Once the mode has been selected, press the ENTER button to setup or automatically return to the main functions without any change after 8 seconds. To go back to the functions without any change press the MENU button again.

bLNd

Blackout Mode

Press the MENU button up to when the **bLNd** is showing on the display. Pressing ENTER button and the display will blink. Use DOWN and UP button to select the **YES** (yes blackout) or **no** (no blackout) mode. Once the mode has been selected, press the ENTER button to setup or automatically return to the main functions without any change after 8 seconds. To go back to the functions without any change press the MENU button again.

IPAn

Pan Inversion

Press the MENU button up to when the **IPAn** is showing on the display. Pressing ENTER button and the display will blink. Use DOWN and UP button to select the **no** (normal) or **IPAn** (pan inversion) mode. Once the mode has been selected, press the ENTER button to setup or automatically return to the main functions without any change after 8 seconds. To go back to the functions without any change press the MENU button again.

TELE

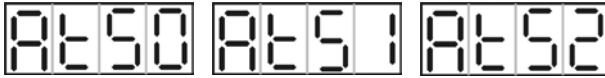
Tilt Inversion

Press the MENU button up to when the **TELE** is showing on the display. Pressing ENTER button and the display will blink. Use DOWN and UP button to select the **no** (normal) or **TELE** (tilt inversion) mode. Once the mode has been selected, press the ENTER button to setup or automatically return to the main functions without any change after 8 seconds. To go back to the functions without any change press the MENU button again.



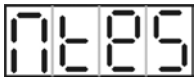
Led Display

Press the MENU button up to when the **LED** is showing on the display. Pressing ENTER button and the display will blink. Use DOWN and UP button to select the **on** (Led on) or **OFF** (Led off) mode. Once the mode has been selected, press the ENTER button to setup or automatically return to the main functions without any change after 8 seconds. To go back to the functions without any change press the MENU button again.



Test

Press MENU button up to when the **ALSO ALS1 ALS2** is show on the display. Pressing ENTER button and the unit will run Self test by built in program and can test by program. Back to the functions press MENU button again.



Master Mode

Press the MENU button up to when the **METS** is showing on the display. Pressing ENTER button and the display will blink. Use DOWN and UP button to select the **PA**, **TELE**, **SHUT**, **DOWN**, **RED**, **GREEN**, **BLUE**. Once the mode has been selected, press the ENTER button to setup or automatically return to the main functions without any change after 8 seconds. To go back to the functions without any change press the MENU button again.



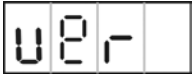
Temperature Test

Press the MENU button up to when the **TEMP** is blinking on the display. Pressing ENTER button and the display will show the temperature of the unit. To go back to the functions press the MENU button.



Fixture Hours

Press the MENU button up to when the **FHRS** is blinking on the display. Pressing ENTER button and the display will show the number of working hours of the unit. To go back to the functions press the MENU button again.



Software version

Press the MENU button up to when the `ver` is blinking on the display. Pressing ENTER button and the display will show the version of software of the unit. To go back to the functions press the MENU button again.



Reset

Press the MENU button up to when the `rset` is blinking on the display. Pressing ENTER button and all channels of the unit will return to their standard position. To go back to the functions without any change press the MENU button again.

3.3 Home Position Adjust

Press Enter button for at least 5 seconds into offset mode to adjust the home position, use DOWN and UP button up to function (Pan, Tilt, B-red, B-green, B-blue) is shown on the display. Pressing ENTER button and the display will blink. Use DOWN and UP button to adjust the home position. Once the position has been selected, press the ENTER button to setup or automatically return to the offset functions without any change press the MENU button again, To go back to the main functions without any change after 8 seconds.

4. How To Control The Unit

You can operate the unit in three ways:

1. By master/slave built-in preprogram function
2. By pocket-master I
3. By universal DMX controller

No need to turn the unit off when you change the DMX address, as new DMX address setting will be effected at once. Every time you turn the unit on, it will move all the motors to their 'home' position and you may hear some noises for about 20 seconds. After that the unit will be ready to receive DMX signal or run the built in programs.

4.1 Master/Slave Built In Preprogrammed Function

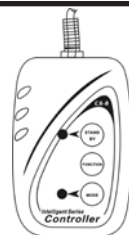
By linking the units in master/slave connection, the first unit will control the other units to give an automatic, sound activated, synchronized light show. This function is good when you want an instant show. You have to set the first unit in master mode **Sh 0** and select **Sh 1** (show 1) or **Sh 2** (show 2) or **Sh 3** (show 3) or **Sh 4** (show 4) mode. Its DMX input jack will have nothing plugged into it, and its master LED will be constantly on and sound LED will flash to the music. The other units will have to set in slave mode **SL 0** and select **SL 1** (normal) or **SL 2** (2 light show) mode, their DMX cables plugged into the DMX input jacks (daisy chain) and the slave led lights will constantly on.

2-light show

In **SL 0** (slave mode), **SL 1** means the unit works normally and **SL 2** means 2-light show. In order to create a great light show, you can set **SL 2** on the second unit to get contrast movement to each other, even if you have two units only.

4.2 POCKET-MASTER I

The easy remote control is used only in master/slave mode. By connecting to the 1/4" microphone jack of the first unit, you will find that the remote control on the first unit will control all the other units functions press the MENU button again.



Stand By	Blackout the unit			
Function	1. Sync. Strobe 2. Two-light strobe 3. Sound Strobe	Select Show 1-4	Fade Speed Fast Middle Slow	1. Pan Positioning 2. Tilt Positioning 3. Dimmer or Color change
Mode	Sound (LED OFF)	LED Normal Blinking	LED ON	LED fast Blinking

4.3 Universal DMX Controller

An universal DMX controller to control the units, you have to set DMX address from 1 to 512 channel so that the units can receive DMX signal.

Press the MENU button up to when the **Addr** is showing on the display. Pressing ENTER button and the display will blink. Use

DOWN and UP button to change the DMX512 address. Once the address has been selected, press and keep ENTER button pressed up to when the display stops blinking or storing automatically 8 seconds later. To go back to the functions without any change press the MENU button again. If you use please refer to the following diagram to address your DMX512 channel for the first 4 units.

13 channels



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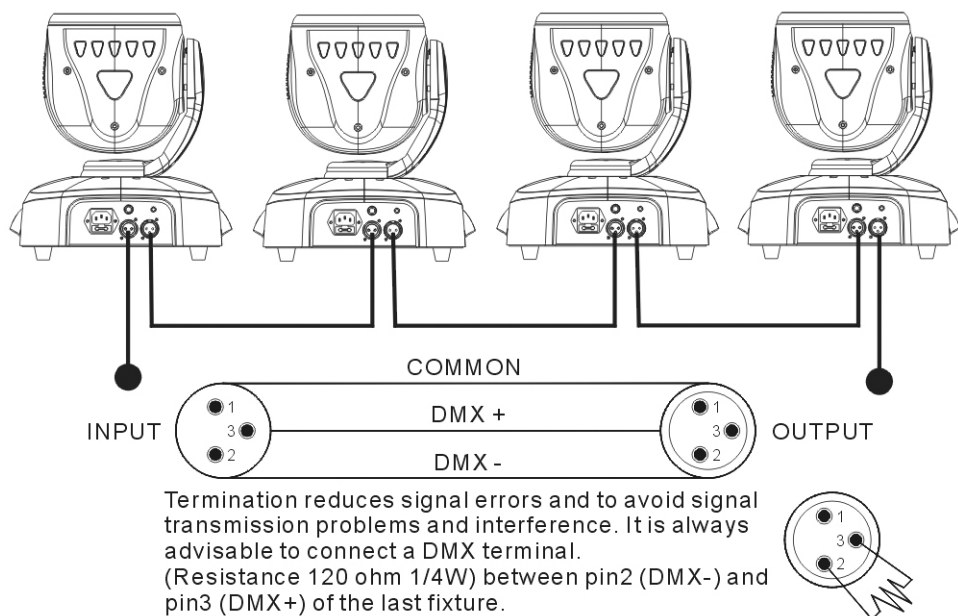
--	--	--	--	--	--	--	--	--	--	--	--	--

4.4 DMX 512 Configuration

13 Channels DMX-512 Configuration						
Ch1	Ch2	Ch3	Ch4	Ch5	Ch6	Ch7
Pan	Pan movement fine	Tilt	Tilt movement fine	Pan/Tilt Speed	Special Function	Dimmer
 <p>540° 270° 0°</p>	<p>255</p> <p style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold;">16 BIT PAN</p> <p>0 OFF</p>	 <p>220° 110° 0°</p>	<p>255</p> <p style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold;">16 BIT TILT</p> <p>0</p>	<p>255</p> <p>Slow</p> <p>0 Fast</p>	<p>240-255 Stand alone</p> <p>200-209 Reset</p> <p>80-89 Disable blackout while pan or tilt move</p> <p>70-79 Enable blackout while pan or tilt move</p>	<p>255</p> <p>100%</p> <p>0 0%</p>
Ch8	Ch9	Ch10	Ch11	Ch12	Ch13	
Strobe	Red	Green	Blue	Color/Chase/fade	Chase/Fade Speed	
<p>248-255 No Function</p> <p>240-247 Strobe</p> <p>232-239 No Function</p> <p>190-231 Fast Open Slow Close</p> <p>182-189 No Function</p> <p>140-181 Slow Open Fast Close</p> <p>132-139 No Function</p> <p>16-131 Slow strobe Fast strobe</p> <p>0-15 No Function</p>	<p>255</p> <p>100%</p> <p>0 0%</p>	<p>255</p> <p>100%</p> <p>0 0%</p>	<p>255</p> <p>100%</p> <p>0 0%</p>	<p>255 Color Fade 16</p> <p>192 Color Fade 1</p> <p>191 Color Chase 16</p> <p>128 Color Chase 1</p> <p>127 Color 32</p> <p>008 Color 1</p> <p>0-7 No function</p>	<p>255 Fast</p> <p>0 Slow</p>	

4.5 DMX512 Connection

The DMX 512 is widely used in intelligent lighting control, with a maximum of 512 channels.



1. If you using a controller with 5 pins DMX output, you need to use a 5 to 3 pin adapter-cable.
2. At last unit, the DMX cable has to be terminated with a terminator. Solder a 120 ohm 1/4W resistor between pin 2(DMX-) and pin 3(DMX+) into a 3-pin XLR-plug and plug it in the DMX-output of the last unit.
3. Connect the unit together in a `daisy chain` by XLR plug from the output of the unit to the input of the next unit. The cable can not branched or split to a `Y` cable. DMX 512 is a very high-speed signal. Inadequate or damaged cables, soldered joints or corroded connectors can easily distort the signal and shut down the system.
4. The DMX output and input connectors are pass-through to maintain the DMX circuit, when power is disconnected to the unit.
5. Each lighting unit needs to have an address set to receive the data sent by the controller. The address number is between

- 0-511 (usually 0 & 1 are equal to 1).
6. The end of the DMX 512 system should be terminated to reduce signal errors.
 7. 3 pin XLR connectors are more popular than 5 pin XLR.
3 pin XLR: Pin 1: GND, Pin 2: Negative signal (-), Pin 3: Positive signal (+)
5 pin XLR: Pin 1: GND, Pin 2: Negative signal (-), Pin 3: Positive signal (+)

5. Troubleshooting

Following are a few common problems that may occur during operation. Here are some suggestions for easy troubleshooting:

A. The unit does not work, no light and the fan does not work

1. Check the connect power and main fuse.
2. Check the mains outlet for proper functioning.
3. Check the power on LED.

B. Not responding to DMX controller

1. DMX LED should be on. If not, check DMX connectors, cables to see if link properly.
2. If the DMX LED is on and no response to the channel, check the address settings and DMX polarity.
3. If you have intermittent DMX signal problems, check the pins on connectors or on PCB of the unit or the previous one.
4. Try to use another DMX controller.
5. Check if the DMX cables run near or run alongside to high voltage cables that may cause damage or interference to DMX interface circuit.

C. Some units don't respond to the pocket-master I

1. You may have a break in the DMX cabling. Check the LED for the response of the master/ slave mode signal.
2. Wrong DMX address in the unit. Set the proper address.

D. No response to the sound

1. Make sure the unit is not receiving DMX signal.
2. Check microphone to see if it is good by tapping the microphone.

E. One of the channels is not working well

1. The stepper motor might be damaged or the cable connected to the PCB is broken. Consult your dealer then.
2. The motor's drive IC on the PCB might be out of condition. Consult your dealer then.

F. If The pan belt is broken . . .

. . . consult your dealer.

6. Fixture Cleaning

The cleaning of internal and external optical lenses and/or mirrors must be carried out periodically to optimize light output. Cleaning frequency depends on the environment in which the fixture operates: damp, smoky or particularly dirty surrounding can cause greater accumulation of dirt on the unit's optics.

- Clean with soft cloth using normal glass cleaning fluid.
- Always dry the parts carefully.
- Clean the external optics at least every 20 days. Clean the internal optics at least every 30/60 days.

7. Disposal



Do not dispose of the device at the end of his operating life in your normal domestic waste. This device is subject to the European Guidelines 2002/96/EC.

- Have the product disposed of by a professional disposal company or by your communal disposal facility.
- Observe the currently applicable regulations. In case of doubt contact your disposal facility.
- Dispose of packaging materials in an environmentally responsible manner.



EC Declaration of Conformity

We declare that our products (lighting equipments) comply with the following specification and bears CE mark in accordance with the provision of the Electromagnetic Compatibility (EMC) Directive 89/336/EEC.

EN55014-2: 1997 A1:2001, EN61000-4-2: 1995;
EN61000-4-3:2002;
EN61000-4-4: 1995; EN61000-4-5: 1995, EN61000-4-6:1996,
EN61000-4-11: 1994.

&

Harmonized Standard

EN 60598-1: 2000 +ALL: 2000+A12: 2002
Safety of household and similar electrical appliances, Part 1: General requirements.

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