Ai Modules

Rectangle

section	Generator
short description	renders a rectangle, with a texture and background colour
licence level	Anjuna
ports	Output [GL render]
	Color [numeric/vector]
	Texture [texture]
	Size Input [numeric/vector]
parameter	Size [dropdown select] - Letterbox/Crop/Stretch/Multi Letterbox/Centered resp. Viewport/None in Autosize skin
skins	AutoSize

used in example

- [Artnet Video Switch](#)
- [CSV Score Board](#)
- [Simple Javascript Patch](#)
- [Visualiser: Moving RGB Matrix](#)
- [Moving Screens](#)
- [Simulated Screen](#)

Manual

Renders a rectangle to the GL output, using either the input texture or any texture currently applied via GL/BindTexture