

Ai Modules

# Clear

<b>section</b>	GL
<b>short description</b>	Removes some 3D information from a video render
<b>licence level</b>	Anjuna
<b>ports</b>	Input [GL render]
	Output [GL render]
	ClearColor [control/boolean]
	ClearDepth [control/boolean]
<b>parameter</b>	Color [toggle button] - whether to clear color information
	Depth [toggle button] - whether to clear depth information
<b>skins</b>	./.

## used in example

- [Simulated Screen](#)

## Manual

Clears the GL view port and depth buffers and then renders any input primitives



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