

Ai Modules

Light

section	GL
short description	shines some light on the input 3D objects
licence level	Miami
ports	Out [gl/render]
	In [gl/render]
	Light [control/vector] - the light direction
parameter	Mode [dropdown select] - mode1/mode2
skins	./.

used in example

- [Javascript Multiline Text](#)

Manual

Applies directional or spot lighting to the input GL primitives.



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