

Ai Modules

Vector Math

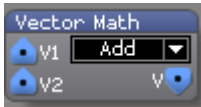
section	Math
short description	applies a math function to two vectors
licence level	Anjuna
ports	V1 [control/vector] - input 1
	V2 [control/vector] - input 2
	VOut [control/vector] - output
parameter	Mode [dropdown/select] - the function to apply
skins	./.

used in example

- [Moving Screens](#)

Manual

Performs one of several common math functions on the two input vectors and outputs the result.



Modes/available functions

- Add
- Sub
- Div
- Mod
- V1 Norm
- V2 Norm
- =
- <
- ←
- >
- >=
- !=
- V1 Floor
- V2 Floor
- V1 Ceil
- V2 Ceil
- Max
- Min

From:

<https://www.avosupport.de/wiki/> - **AVOSUPPORT**

Permanent link:

https://www.avosupport.de/wiki/ai/modules/math/vector_math?rev=1544083499

Last update: **2018/12/06 08:05**

