

Ai Modules

ArtNet Input Large

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|--------------------------|--|
| section | Network |
| short description | allows to receive up to 48 channels Artnet |
| licence level | Anjuna |
| ports | Server Input [multipurpose] - connect to an Artnet device in order to receive data |
| | ArtNet Lock [control/numeric] - whether to lock to Artnet |
| | Universe Input [control/numeric] - set the Artnet universe externally |
| | Base Channel Input [control/numeric] - set the Base Channel externally |
| | Channel Offset Input 0~47 [control/numeric] - set the channel offset per channel externally |
| | Output 0~39 [control/numeric] - output the received data (normalized - 0.00000...1.000000) |
| parameter | Universe [text/numeric] - display/input the Artnet universe to listen to |
| | Base Channel [text/numeric] - display/input the Artnet base channel |
| | Channel Offset 0~47 [text/numeric] - display/input the channel of this channel |
| | Channel Override 0~47 [knob] - allows to set the value manually |
| | Output Display 0~47 [text/numeric] - display/input the channel value numerically, either 0...1 (8-Bit off) or 0...255 (8-Bit on) |
| | 8-bit 0~47 [togglebutton] - whether to show the value normalized or 0...255 |
| | Map Mode 0~47 [dropdown select] - tbd. |
| skins | ./. |

used in example

- [Visualiser: Moving Matrix](#)
- [Visualiser: Moving RGB Matrix](#)
- [Moving Screens](#)

Manual

text from manual

[picture_from_manual](#)

From:

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Last update: **2018/10/21 16:22**

