Ai Modules

ArtNet Input Large

section	Network
short description	allows to receive up to 48 channels Artnet
licence level	Anjuna
ports	Server Input [multipurpose] - connect to an Artnet device in order to receive data
	ArtNet Lock [control/numeric] - whether to lock to Artnet
	Universe Input [control/numeric] - set the Artnet universe externally
	Base Channel Input [control/numeric] - set the Base Channel externally
	Channel Offset Input 0~47 [control/numeric] - set the channel offset per channel externally
	Output 0~39 [control/numeric] - output the received data (normalized - 0.00000...1.000000)
parameter	Universe [text/numeric] - display/input the Artnet universe to listen to
	Base Channel [text/numeric] - display/input the Artnet base channel
	Channel Offset 0~47 [text/numeric] - display/input the channel of this channel
	Channel Override 0~47 [knob] - allows to set the value manually
	Output Display 0~47 [text/numeric] - display/input the channel value numerically, either 0...1 (8-Bit off) or 0...255 (8-Bit on)
	8-bit 0~47 [togglebutton] - whether to show the value normalized or 0...255
	Map Mode 0~47 [dropdown select] - tbd.
skins	./.

used in example

- Visualiser: Moving Matrix
- Visualiser: Moving RGB Matrix
- Moving Screens

Manual

> Receives data from a connected Artnet device and converts it into Control Value data.