

Ai Modules

String Texture

section	Text
short description	renders a texture from a string
licence level	Bondi
ports	String [string] - the string to render
	Font Name [possibly a string] - font name
	Font Size [control/numeric] - size of the rendered string
	Texture Size [control/vector] - with and height of the texture to render
	Color [control/vector] - colour of the textur to render
parameter	param 1 [type] - description
skins	./.

used in example

- [Artnet Video Switch](#)
- [CSV Score Board](#)

Manual

text from manual
[picture_from_manual](#)

From:
<https://www.avosupport.de/wiki/> - **AVOSUPPORT**

Permanent link:
https://www.avosupport.de/wiki/ai/modules/text/string_texture?rev=1539787360

Last update: **2018/10/17 14:42**

