

# Modules

As stated in the [Introduction](#) modules are the smallest parts used in the Ai node-based engine. They are provided by the Ai system. A full list of the available modules is published in the manual which is installed with the software in `Distrib\Help\Ai_Man_v8.chm` and in the V9 User Manual available at the [Avolites Download site](#).

The modules used in the examples in this wiki are explained here as well so that you can easily link between modules and their use in real-life patches.

Currently these modules are discussed in this wiki:

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