

System and Factory Patches

To make life easier Ai comes with a number of patches. As like as other patches they are comprising of modules themselves and can be altered to suit your needs. Think of them as subpatches for frequent tasks, A full list of the available system patches is published in the manual which is installed with the software in Distrib\Help\Ai_Man_v8.chm and in the V9 User Manual available at the [Avolites Download site](#).

The system patches used in the examples in this wiki are explained here as well so that you can easily link between patches, modules and their use in real-life patches.

Currently these patches are discussed in this wiki:

E

- [Euler To Quaternion](#)

S

- [Sample Texture Region Simple](#)

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