

# Media Servers

Strictly, Media Servers are hardware and software to manipulate and run media (audio, video, still images) which can be remote controlled by lighting consoles. But then, the Media Servers listed here are usually controlled like any other intelligent fixture via DMX/Art-Net/sACN: you patch them and set their attributes. Hence, this is only a list of media servers and media control software which are available to standard control mechanisms. Most of those have various control inputs, i.e. react to Art-Net, MIDI and timecode. Details are available in the respective manual.

Name	Manufacturer	Remarks
<a href="#">Ai</a>	<a href="#">Avolites</a>	since Titan v12 closely integrated via <a href="#">Synergy</a> . can be controlled by DMX, Art-Net, MIDI and some network protocols transmits thumbnails via CITP
<a href="#">ArKaos Mediamaster Pro</a>	<a href="#">ArKaos</a>	only the pro series does Art-Net, CITP etc.
<a href="#">Catalyst</a>	Developed by High End Systems aquired by Barco now most info available at <a href="#">SNP Productions Ltd.</a>	As far as I know Catalyst still doesn't CITP and has only limited means of control - but has other strengths.
<a href="#">Hippotizer</a>	<a href="#">Green Hippo</a>	does also CITP thumbnails
<a href="#">Katrin Media Server</a>	<a href="#">Alexander Logvinov</a>	free-of-cost media server with Art-Net control for Mac
<a href="#">KluitNET - ArtNet for PowerPoint</a>	<a href="#">Kluit.net</a>	very simple yet effective Art-Net plugin for PowerPoint
<a href="#">Madrix</a>	<a href="#">Inoage</a>	very popular in clubs. Very strong in pixelmapping. Can do lots of protocols.
<a href="#">Maxedia</a>	<a href="#">Martin</a>	Discontinued. One of the first popular media servers.
<a href="#">Screen Monkey</a>	<a href="#">Screen Monkey</a>	affordable, very versatile solution. Popular in houses of worship but also in clubs and exhibitions. Can also be used to trigger Powerpoint etc.
<a href="#">vvvv</a>	<a href="#">vvvv group</a>	multi-purpose toolkit which can be used for almost everything - but be warned, it has a steep learning curve. You need to build everything yourself in vvvv's node-based engine. There is now pre-made personality - you can make it listen to Art-Net and then build a personality as required.

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