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Trigger

Within Titan, Trigger is the general concept of having an external signal firing a specific action in Titan. This is rather well documented in the Titan Usermanual.

- 1. connect the trigger source
- 2. Enter System mode and select [Triggers].
- 3. Add a new mapping using the + button at the bottom of the left hand column, and give it a name.
- 4. Add a trigger to the mapping using the + button in the right hand column or softkey [Add trigger]
- 5. Set Trigger Type and if Trigger Type=Item the trigger action
- 6. Press a button, move a fader whichever action you want to be triggered.
- 7. Click [OK]
- 8. Select the Trigger Type (this time this term refres to the source), and either enter the parameters manually or use the learn function: make your trigger source fire the signal which is supposed to trigger the action Titan should recognize the signal and automatically set the correct values.
- 9. Click [Add]. The trigger you have just defined is added to the list on the right.

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