

Example

# Toggle Audio Triggers On/Off

This is work in progress - the macro needs to be tested with a real Quartz

<b>by:</b>	Sebastian Beutel
<b>published:</b>	Januar 2018
<b>description:</b>	Toggle Audio Triggers On/Off
<b>remarks:</b>	based on <a href="#">Timecode - Enable/Disable</a> [, audio, trigger, toggle, ]

## functions

- [ActionScript.SetProperty.Boolean](#)

## affected properties

- [Audio.AudioTriggersEnabled](#)

## Code

[AudioTriggersMacro.xml](#)

```
<?xml version="1.0" encoding="utf-8"?>
<avolites.macros>
  <macro id="Avolites.Macros.Audiotrigger.Enable" name="Enable
Audiotrigger">
  <description>Enable Audio Trigger.</description>
  <sequence>
<step>ActionScript.SetProperty.Boolean("Audio.AudioTriggersEnabled",
true)</step>
  </sequence>
  </macro>
  <macro id="Avolites.Macros.Audiotrigger.Disable" name="Disable
Audiotrigger">
  <description>Disable Audio Trigger.</description>
  <sequence>
<step>ActionScript.SetProperty.Boolean("Audio.AudioTriggersEnabled",
false)</step>
  </sequence>
  </macro>
  <macro id="Avolites.Macros.Audiotrigger.Toggle" name="Toggle
Audiotrigger">
  <description>Toggle Audio Trigger.</description>
  <sequence>
```

```
<step>ActionScript.SetProperty.Boolean("Audio.AudioTriggersEnabled",  
!Audio.AudioTriggersEnabled)</step>  
  </sequence>  
</macro>  
</avolites.macros>
```

## Explanation

This explains the functional steps within the sequence. For all the other XML details please refer to [Formats and syntax](#)

tbd

## How to use it

- [make this macro available](#)
- copy the macros to buttons and use them to enable/disable Audio Triggers

From:  
<https://www.avosupport.de/wiki/> - **AVOSUPPORT**

Permanent link:  
<https://www.avosupport.de/wiki/macros/example/audiotriggersonoff?rev=1516228765>

Last update: **2018/01/17 22:39**

