

Example

# Capture - Camera

<b>by:</b>	idea by Alex del Bondio, solution provided by Greg Haynes
<b>published:</b>	here
<b>description:</b>	change Capture camera via macro
<b>remarks:</b>	

Remarks

- unfortunately until now it is only possible to switch between the predefined camera positions (front/up/left/right)

[capture](#), [camera](#), [position](#), [settings](#)

## functions

- [Visualiser.Capture.UpdatePosition](#)

## affected properties

## Code

[capturecamera.xml](#)

```
<?xml version="1.0" encoding="utf-8"?>
<avolites.macros>

  <!-- Capture Camera, Alex del Bondio - April 2019 -->
  <macro id="adb.Macros.Capture.TopView" name="Capture Top View">
    <sequence>
      <step>Visualiser.Capture.UpdatePosition
        (Windows.Visualiser.Capture.CameraPositions,
        Windows.Visualiser.Capture.SelectedCamera,
        CaptureCameraPositions.GetPresetPosition
        (Math.ToEnum("Avolites.Titan.Controllers.Console",
        "Avolites.Titan.Controllers.Console.CaptureVisualiser.CaptureCameraPresetPosition",
        "TopView")))</step>
    </sequence>
  </macro>

  <macro id="adb.Macros.Capture.FrontView" name="Capture Front View">
    <sequence>
      <step>Visualiser.Capture.UpdatePosition
        (Windows.Visualiser.Capture.CameraPositions,
```

```
Windows.Visualiser.Capture.SelectedCamera,
CaptureCameraPositions.GetPresetPosition
(Math.ToEnum("Avolites.Titan.Controllers.Console",
"Avolites.Titan.Controllers.Console.CaptureVisualiser.CaptureCameraPres
etPosition",
"FrontView"))</step>
</sequence>
</macro>

<macro id="adb.Macros.Capture.RightSideView" name="Capture Right
View">
<sequence>
<step>Visualiser.Capture.UpdatePosition
(Windows.Visualiser.Capture.CameraPositions,
Windows.Visualiser.Capture.SelectedCamera,
CaptureCameraPositions.GetPresetPosition
(Math.ToEnum("Avolites.Titan.Controllers.Console",
"Avolites.Titan.Controllers.Console.CaptureVisualiser.CaptureCameraPres
etPosition",
"RightSideView"))</step>
</sequence>
</macro>

<macro id="adb.Macros.Capture.LeftSideView" name="Capture Left View">
<sequence>
<step>Visualiser.Capture.UpdatePosition
(Windows.Visualiser.Capture.CameraPositions,
Windows.Visualiser.Capture.SelectedCamera,
CaptureCameraPositions.GetPresetPosition
(Math.ToEnum("Avolites.Titan.Controllers.Console",
"Avolites.Titan.Controllers.Console.CaptureVisualiser.CaptureCameraPres
etPosition",
"LeftSideView"))</step>
</sequence>
</macro>

</avolites.macros>
```

## Explanation

This explains the functional steps within the sequence. For all the other XML details please refer to [Formats and syntax](#)

## How to use it

- [make this macro available](#)

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