

Example

# Create Dummy Palettes

<b>by:</b>	Sebastian Beutel
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<b>description:</b>	idea: <a href="#">Discord</a> , <a href="#">@TEMO</a> patch a dummy fixture, create colour palettes, remove dummy fixture This is a really huge macro which documents a lot of programming techniques, e.g. patching a fixture, setting values in the programmer, creating palettes, storing cues and cuelists
<b>remarks:</b>	start a new show and fire this macro. It will create global colour palettes for you.

[setup](#), [start](#), [dummy](#), [palette](#), [patch](#), [fixture](#), [macro](#)

## functions

- [someusedfunction](#)
- [anotherusedfunction](#)
- [someusedfunction](#)
- [anotherusedfunction](#)

## affected properties

- [someproperty](#)
- [anotherusedproperty](#)

## control structures

- [step condition](#)

Full file here:

[createdummyspalettes.xml](#)

## Code

[createDummyPalettesShort.xml](#)

```
1. <?xml version="1.0" encoding="utf-8"?>
2. <avolites.macros>
3.
4.   <!-- at first some dummy macros, to check the linking in the
      cuelists -->
5.
6.   <macro id="Wiki.Macros.Dummy.001" name="Dummy Macro 001">
7.     <description>Dummy Macro 001</description>
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8.     <sequence>
9.     </sequence>
10.    </macro>
11.
12.    <macro id="Wiki.Macros.Dummy.002" name="Dummy Macro 002">
13.        <description>Dummy Macro 002</description>
14.        <sequence>
15.        </sequence>
16.    </macro>
17.
18.    <macro id="Wiki.Macros.Dummy.003" name="Dummy Macro 003">
19.        <description>Dummy Macro 003</description>
20.        <sequence>
21.        </sequence>
22.    </macro>
23.
24.    <macro id="Wiki.Macros.Dummy.004" name="Dummy Macro 004">
25.        <description>Dummy Macro 004</description>
26.        <sequence>
27.        </sequence>
28.    </macro>
29.
30.    <macro id="Wiki.Macros.Dummy.005" name="Dummy Macro 005">
31.        <description>Dummy Macro 005</description>
32.        <sequence>
33.        </sequence>
34.    </macro>
35.
36.    <macro id="Wiki.Macros.Dummy.006" name="Dummy Macro 006">
37.        <description>Dummy Macro 006</description>
38.        <sequence>
39.        </sequence>
40.    </macro>
41.
42.    <macro id="Wiki.Macros.Dummy.007" name="Dummy Macro 007">
43.        <description>Dummy Macro 007</description>
44.        <sequence>
45.        </sequence>
46.    </macro>
47.
48.    <macro id="Wiki.Macros.Dummy.008" name="Dummy Macro 008">
49.        <description>Dummy Macro 008</description>
50.        <sequence>
51.        </sequence>
52.    </macro>
53.
54.    <macro id="Wiki.Macros.Dummy.009" name="Dummy Macro 009">
55.        <description>Dummy Macro 009</description>
56.        <sequence>
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57.     </sequence>
58. </macro>
59.
60. <macro id="Wiki.Macros.Dummy.010" name="Dummy Macro 010">
61.     <description>Dummy Macro 010</description>
62.     <sequence>
63.     </sequence>
64. </macro>
65.
66. <!-- the heavy lifting -->
67.
68. <macro id="Wiki.Macros.Palette.CreateDummy.001" name="Create
69. Dummy Palettes v.001">
70.     <sequence>
71.
72.         <!-- patch an RGB fixture -->
73.
74.         <step>ActionScript.SetProperty("Patch.CurrentUserNumber",
75. userNumber:999)</step>
76.         <step>Fixtures.PatchFixturesToVacantHandles("Fixtures",
77. "Expolite", "TourLED 42 CM MKII", "ARC.1, 3 DMX", 1, 3, "")</step>
78.         <step>Handles.SetSourceHandleFromHandle("fixtureHandleUN=999")</st
79. ep>
80.         <step>ActionScript.SetProperty.Enum("Handles.OperationMode",
81. "move")</step>
82.         <step>Handles.CopyDestination("Fixtures", 99)</step>
83.         <step>Handles.ClearSelection()</step>
84.
85.         <!-- select fixture -->
86.
87.         <step
88. pause="0.1">Programmer.Editor.Selection.SelectFixture(handle:"fixt
89. ureHandleUN=999")</step>
90.
91.         <!-- set some colour values and quick-create palettes -->
92.
93.         <step>Programmer.Editor.Fixtures.SetControlValueById(240, 1,
94. 1.0, true, true)</step>
95.         <step>Programmer.Editor.Fixtures.SetControlValueById(256, 1,
96. 0.6, true, true)</step>
97.         <step>Programmer.Editor.Fixtures.SetControlValueById(272, 1,
98. 0.2, true, true)</step>
99.         <step
100. pause="0.1">Palette.QuickCreatePalette(Handles.CreateHandleReferen
101. ce("Colours", 0, 0), "C", userNumber:101, "", 0)</step>
102.
103.         <step>Programmer.Editor.Fixtures.SetControlValueById(240, 1,
104. 0.5, true, true)</step>
105.         <step>Programmer.Editor.Fixtures.SetControlValueById(256, 1,
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1.0, true, true)</step>
94.     <step>Programmer.Editor.Fixtures.SetControlValueById(272, 1,
0.5, true, true)</step>
95.     <step
pause="0.1">Palette.QuickCreatePalette(Handles.CreateHandleReferen
ce("Colours", 0, 1), "C", userNumber:102, "", 0)</step>
96.
97.     <step>Programmer.Editor.Fixtures.SetControlValueById(240, 1,
0.0, true, true)</step>
98.     <step>Programmer.Editor.Fixtures.SetControlValueById(256, 1,
0.3, true, true)</step>
99.     <step>Programmer.Editor.Fixtures.SetControlValueById(272, 1,
1.0, true, true)</step>
100.    <step
pause="0.1">Palette.QuickCreatePalette(Handles.CreateHandleReferen
ce("Colours", 0, 2), "C", userNumber:103, "", 0)</step>
101.
102.    <step>Programmer.Editor.Fixtures.SetControlValueById(240, 1,
0.2, true, true)</step>
103.    <step>Programmer.Editor.Fixtures.SetControlValueById(256, 1,
0.9, true, true)</step>
104.    <step>Programmer.Editor.Fixtures.SetControlValueById(272, 1,
0.4, true, true)</step>
105.    <step
pause="0.1">Palette.QuickCreatePalette(Handles.CreateHandleReferen
ce("Colours", 0, 3), "C", userNumber:104, "", 0)</step>
106.
107.    <step>Programmer.Editor.Fixtures.SetControlValueById(240, 1,
0.3, true, true)</step>
108.    <step>Programmer.Editor.Fixtures.SetControlValueById(256, 1,
0.6, true, true)</step>
109.    <step>Programmer.Editor.Fixtures.SetControlValueById(272, 1,
1.0, true, true)</step>
110.    <step
pause="0.1">Palette.QuickCreatePalette(Handles.CreateHandleReferen
ce("Colours", 0, 4), "C", userNumber:105, "", 0)</step>
111.
112.    <!-- clear programmer -->
113.
114.    <step>Programmer.Editor.ClearAll(false, false)</step>
115.
116.    <!-- create abstract palettes -->
117.
118.    <step
pause="0.1">Programmer.Editor.Selection.SelectFixture(handle:"fixt
ureHandleUN=999")</step>
119.    <step
pause="0.1">Palette.ApplyPalette("Location=Colours,0,0",
false)</step>
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120.     <step
      pause="0.1">Palette.QuickCreatePalette(Handles.CreateHandleReferen
      ce("Colours", 0, 15), "C", userNumber:201, "Foreground", 0)</step>
121.     <step
      pause="0.1">Palette.QuickCreatePalette(Handles.CreateHandleReferen
      ce("Colours", 0, 16), "C", userNumber:202, "Background", 0)</step>
122.     <step pause="0.1">Programmer.Editor.ClearAll(false,
      false)</step>
123.
124.     <!-- create Playbacks (11~20, 21~30, 31~40) & Cuelists
      (101~110) -->
125.
126.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 211,
      true)</step>
127.     <step>Handles.SetSourceHandle("PlaybackWindow", 211)</step>
128.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
      userNumber:11)</step>
129.     <step>Handles.SetUserNumber()</step>
130.     <step>Handles.ClearSelection()</step>
131.
132.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 212,
      true)</step>
133.     <step>Handles.SetSourceHandle("PlaybackWindow", 212)</step>
134.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
      userNumber:12)</step>
135.     <step>Handles.SetUserNumber()</step>
136.     <step>Handles.ClearSelection()</step>
137.
138.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 213,
      true)</step>
139.     <step>Handles.SetSourceHandle("PlaybackWindow", 213)</step>
140.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
      userNumber:13)</step>
141.     <step>Handles.SetUserNumber()</step>
142.     <step>Handles.ClearSelection()</step>
143.
144.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 214,
      true)</step>
145.     <step>Handles.SetSourceHandle("PlaybackWindow", 214)</step>
146.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
      userNumber:14)</step>
147.     <step>Handles.SetUserNumber()</step>
148.     <step>Handles.ClearSelection()</step>
149.
150.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 215,
      true)</step>
151.     <step>Handles.SetSourceHandle("PlaybackWindow", 215)</step>
152.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
      userNumber:15)</step>
153.     <step>Handles.SetUserNumber()</step>
154.     <step>Handles.ClearSelection()</step>
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155.
156.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 216,
      true)</step>
157.     <step>Handles.SetSourceHandle("PlaybackWindow", 216)</step>
158.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
      userNumber:16)</step>
159.     <step>Handles.SetUserNumber()</step>
160.     <step>Handles.ClearSelection()</step>
161.
162.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 217,
      true)</step>
163.     <step>Handles.SetSourceHandle("PlaybackWindow", 217)</step>
164.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
      userNumber:17)</step>
165.     <step>Handles.SetUserNumber()</step>
166.     <step>Handles.ClearSelection()</step>
167.
168.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 218,
      true)</step>
169.     <step>Handles.SetSourceHandle("PlaybackWindow", 218)</step>
170.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
      userNumber:18)</step>
171.     <step>Handles.SetUserNumber()</step>
172.     <step>Handles.ClearSelection()</step>
173.
174.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 219,
      true)</step>
175.     <step>Handles.SetSourceHandle("PlaybackWindow", 219)</step>
176.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
      userNumber:19)</step>
177.     <step>Handles.SetUserNumber()</step>
178.     <step>Handles.ClearSelection()</step>
179.
180.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 220,
      true)</step>
181.     <step>Handles.SetSourceHandle("PlaybackWindow", 220)</step>
182.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
      userNumber:20)</step>
183.     <step>Handles.SetUserNumber()</step>
184.     <step>Handles.ClearSelection()</step>
185.
186.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 221,
      true)</step>
187.     <step>Handles.SetSourceHandle("PlaybackWindow", 221)</step>
188.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
      userNumber:21)</step>
189.     <step>Handles.SetUserNumber()</step>
190.     <step>Handles.ClearSelection()</step>
191.
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192.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 222,
true)</step>
193.     <step>Handles.SetSourceHandle("PlaybackWindow", 222)</step>
194.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
userNumber:22)</step>
195.     <step>Handles.SetUserNumber()</step>
196.     <step>Handles.ClearSelection()</step>
197.
198.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 223,
true)</step>
199.     <step>Handles.SetSourceHandle("PlaybackWindow", 223)</step>
200.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
userNumber:23)</step>
201.     <step>Handles.SetUserNumber()</step>
202.     <step>Handles.ClearSelection()</step>
203.
204.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 224,
true)</step>
205.     <step>Handles.SetSourceHandle("PlaybackWindow", 224)</step>
206.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
userNumber:24)</step>
207.     <step>Handles.SetUserNumber()</step>
208.     <step>Handles.ClearSelection()</step>
209.
210.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 225,
true)</step>
211.     <step>Handles.SetSourceHandle("PlaybackWindow", 225)</step>
212.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
userNumber:25)</step>
213.     <step>Handles.SetUserNumber()</step>
214.     <step>Handles.ClearSelection()</step>
215.
216.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 226,
true)</step>
217.     <step>Handles.SetSourceHandle("PlaybackWindow", 226)</step>
218.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
userNumber:26)</step>
219.     <step>Handles.SetUserNumber()</step>
220.     <step>Handles.ClearSelection()</step>
221.
222.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 227,
true)</step>
223.     <step>Handles.SetSourceHandle("PlaybackWindow", 227)</step>
224.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
userNumber:27)</step>
225.     <step>Handles.SetUserNumber()</step>
226.     <step>Handles.ClearSelection()</step>
227.
228.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 228,
true)</step>
229.     <step>Handles.SetSourceHandle("PlaybackWindow", 228)</step>
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230.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
      userNumber:28)</step>
231.     <step>Handles.SetUserNumber()</step>
232.     <step>Handles.ClearSelection()</step>
233.
234.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 229,
      true)</step>
235.     <step>Handles.SetSourceHandle("PlaybackWindow", 229)</step>
236.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
      userNumber:29)</step>
237.     <step>Handles.SetUserNumber()</step>
238.     <step>Handles.ClearSelection()</step>
239.
240.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 230,
      true)</step>
241.     <step>Handles.SetSourceHandle("PlaybackWindow", 230)</step>
242.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
      userNumber:30)</step>
243.     <step>Handles.SetUserNumber()</step>
244.     <step>Handles.ClearSelection()</step>
245.
246.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 231,
      true)</step>
247.     <step>Handles.SetSourceHandle("PlaybackWindow", 231)</step>
248.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
      userNumber:31)</step>
249.     <step>Handles.SetUserNumber()</step>
250.     <step>Handles.ClearSelection()</step>
251.
252.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 232,
      true)</step>
253.     <step>Handles.SetSourceHandle("PlaybackWindow", 232)</step>
254.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
      userNumber:32)</step>
255.     <step>Handles.SetUserNumber()</step>
256.     <step>Handles.ClearSelection()</step>
257.
258.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 233,
      true)</step>
259.     <step>Handles.SetSourceHandle("PlaybackWindow", 233)</step>
260.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
      userNumber:33)</step>
261.     <step>Handles.SetUserNumber()</step>
262.     <step>Handles.ClearSelection()</step>
263.
264.     <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 234,
      true)</step>
265.     <step>Handles.SetSourceHandle("PlaybackWindow", 234)</step>
266.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
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    userNumber:34)</step>
267.    <step>Handles.SetUserNumber()</step>
268.    <step>Handles.ClearSelection()</step>
269.
270.    <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 235,
true)</step>
271.    <step>Handles.SetSourceHandle("PlaybackWindow", 235)</step>
272.    <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
userNumber:35)</step>
273.    <step>Handles.SetUserNumber()</step>
274.    <step>Handles.ClearSelection()</step>
275.
276.    <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 236,
true)</step>
277.    <step>Handles.SetSourceHandle("PlaybackWindow", 236)</step>
278.    <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
userNumber:36)</step>
279.    <step>Handles.SetUserNumber()</step>
280.    <step>Handles.ClearSelection()</step>
281.
282.    <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 237,
true)</step>
283.    <step>Handles.SetSourceHandle("PlaybackWindow", 237)</step>
284.    <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
userNumber:37)</step>
285.    <step>Handles.SetUserNumber()</step>
286.    <step>Handles.ClearSelection()</step>
287.
288.    <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 238,
true)</step>
289.    <step>Handles.SetSourceHandle("PlaybackWindow", 238)</step>
290.    <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
userNumber:38)</step>
291.    <step>Handles.SetUserNumber()</step>
292.    <step>Handles.ClearSelection()</step>
293.
294.    <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 239,
true)</step>
295.    <step>Handles.SetSourceHandle("PlaybackWindow", 239)</step>
296.    <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
userNumber:39)</step>
297.    <step>Handles.SetUserNumber()</step>
298.    <step>Handles.ClearSelection()</step>
299.
300.    <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 240,
true)</step>
301.    <step>Handles.SetSourceHandle("PlaybackWindow", 240)</step>
302.    <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
userNumber:40)</step>
303.    <step>Handles.SetUserNumber()</step>
304.    <step>Handles.ClearSelection()</step>
```



```
    pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
    103)</step>
332.    <step>Handles.SetSourceHandle("PlaybackWindow", 103)</step>
333.    <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:103)</step>
334.    <step>Handles.SetUserNumber()</step>
335.    <step>Handles.ClearSelection()</step>
336.
    <step>Playbacks.Select.EditHandle("cueListHandleUN=103")</step>
337.
    <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
    Handle,1)</step>
338.
    <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
    aybackEdit.Handle, 1)</step>
339.
    <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.003
    ")</step>
340.    <step>Playbacks.PlaybackEdit.Exit()</step>
341.
342.    <step>
    pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
    104)</step>
343.    <step>Handles.SetSourceHandle("PlaybackWindow", 104)</step>
344.    <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:104)</step>
345.    <step>Handles.SetUserNumber()</step>
346.    <step>Handles.ClearSelection()</step>
347.
    <step>Playbacks.Select.EditHandle("cueListHandleUN=104")</step>
348.
    <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
    Handle,1)</step>
349.
    <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
    aybackEdit.Handle, 1)</step>
350.
    <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.004
    ")</step>
351.    <step>Playbacks.PlaybackEdit.Exit()</step>
352.
353.    <step>
    pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
    105)</step>
354.    <step>Handles.SetSourceHandle("PlaybackWindow", 105)</step>
355.    <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:105)</step>
356.    <step>Handles.SetUserNumber()</step>
357.    <step>Handles.ClearSelection()</step>
358.
    <step>Playbacks.Select.EditHandle("cueListHandleUN=105")</step>
```

```
359.      <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.Handle,1)</step>
360.      <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.PlaybackEdit.Handle, 1)</step>
361.      <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.005")</step>
362.          <step>Playbacks.PlaybackEdit.Exit()</step>
363.
364.          <step
pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
106)</step>
365.          <step>Handles.SetSourceHandle("PlaybackWindow", 106)</step>
366.          <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
userNumber:106)</step>
367.          <step>Handles.SetUserNumber()</step>
368.          <step>Handles.ClearSelection()</step>
369.
      <step>Playbacks.Select.EditHandle("cueListHandleUN=106")</step>
370.      <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.Handle,1)</step>
371.      <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.PlaybackEdit.Handle, 1)</step>
372.      <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.006")</step>
373.          <step>Playbacks.PlaybackEdit.Exit()</step>
374.
375.          <step
pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
107)</step>
376.          <step>Handles.SetSourceHandle("PlaybackWindow", 107)</step>
377.          <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
userNumber:107)</step>
378.          <step>Handles.SetUserNumber()</step>
379.          <step>Handles.ClearSelection()</step>
380.
      <step>Playbacks.Select.EditHandle("cueListHandleUN=107")</step>
381.      <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.Handle,1)</step>
382.      <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.PlaybackEdit.Handle, 1)</step>
383.
```

```
<step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.007")</step>
384.     <step>Playbacks.PlaybackEdit.Exit()</step>
385.
386.     <step
pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
108)</step>
387.     <step>Handles.SetSourceHandle("PlaybackWindow", 108)</step>
388.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
userNumber:108)</step>
389.     <step>Handles.SetUserNumber()</step>
390.     <step>Handles.ClearSelection()</step>
391.
<step>Playbacks.Select.EditHandle("cueListHandleUN=108")</step>
392.
<step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
Handle,1)</step>
393.
<step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
aybackEdit.Handle, 1)</step>
394.
<step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.008
")</step>
395.     <step>Playbacks.PlaybackEdit.Exit()</step>
396.
397.     <step
pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
109)</step>
398.     <step>Handles.SetSourceHandle("PlaybackWindow", 109)</step>
399.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
userNumber:109)</step>
400.     <step>Handles.SetUserNumber()</step>
401.     <step>Handles.ClearSelection()</step>
402.
<step>Playbacks.Select.EditHandle("cueListHandleUN=109")</step>
403.
<step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
Handle,1)</step>
404.
<step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
aybackEdit.Handle, 1)</step>
405.
<step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.009
")</step>
406.     <step>Playbacks.PlaybackEdit.Exit()</step>
407.
408.     <step
pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
110)</step>
409.     <step>Handles.SetSourceHandle("PlaybackWindow", 110)</step>
410.     <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
```

```
userNumber:110)</step>
411.     <step>Handles.SetUserNumber()</step>
412.     <step>Handles.ClearSelection()</step>
413.
    <step>Playbacks.Select.EditHandle("cueListHandleUN=110")</step>
414.
    <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
Handle,1)</step>
415.
    <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
aybackEdit.Handle, 1)</step>
416.
    <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.010
")</step>
417.     <step>Playbacks.PlaybackEdit.Exit()</step>
418.
419.     <!-- unassign dummy fixture -->
420.
421.     <step
pause="0.2">ActionScript.SetProperty.Boolean("Handles.AllowDeleteF
ixtures", true)</step>
422.
    <step>Handles.SetSourceHandleFromHandle("fixtureHandleUN=999")</st
ep>
423.     <step>Handles.ConfirmRelease()</step> <!-- in order to
delete use Handles.ConfirmDelete() -->
424.
    <step>ActionScript.SetProperty.Boolean("Handles.AllowDeleteFixture
s", false)</step>
425.
426.     <step><menuLink id="Windows.Playbacks"
stack="mainWindowStack" behaviour="PushOrRaise" /></step>
427.     <step><menuLink id="Windows.Colours" stack="mainWindowStack"
behaviour="PushOrRaise" /></step>
428.
429.
430.     </sequence>
431. </macro>
432. </avolites.macros>
```

## Explanation

This explains the functional steps within the sequence. For all the other XML details please refer to [Formats and syntax](#)

tbd

# How to use it

1. [make this macro available](#)

tbd

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