

Example

Fan Curves

by:	Alex del Bondio with the help of Greg Haynes
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description:	Changes fan curves, grouping and parts
remarks:	

adb_fancurves.xml

[fan](#), [curve](#), [group](#), [segment](#), [part](#)

This selection of macros lets you change the fan curve, parts and grouping options without having to enter the fan menu. These macros have [Active Binding](#) set so they will highlight when the corresponding attribute is set

The code below is a snippet of the whole file which contains macros for all curves, grouping options and a handful of segments/parts.

functions

- [Programmer.Editor.Fixtures.Fan.SelectCurve](#)
- [Active Binding](#)

affected properties

- [Programmer.Editor.Fixtures.Fan.SelectedFanCurveId](#)
- [Programmer.Editor.Fixtures.Fan.GroupOptions](#)
- [Programmer.Editor.Fixtures.Fan.SegmentCount](#)

Code

fancurves.xml

```
<?xml version="1.0" encoding="utf-8"?>
<avolites.macros>
<?xml version="1.0" encoding="utf-8"?>
<avolites.macros>

  <!-->Fan curves: Line, Mirror, Wings, Arrow, Pull Middle, Pull Ends,
  Pull End<!-->
    <macro id="adb.Macros.fan.Line" name="adb fan Line">
      <active binding="{propertyLink
id='Programmer.Editor.Fixtures.Fan.SelectedFanCurveId'
converter='Math.EqualityConverter' converterParameter='Line'}"/>
```

```

        <sequence>
            <step>Programmer.Editor.Fixtures.Fan.SelectCurve("Line")</step>
        </sequence>
    </macro>
<!-->Fan Grouping<!-->
    <macro id="adb.Macros.fan.FanWithinGroup" name="adb fan
FanWithinGroup">
        <active binding="{propertyLink
id='Programmer.Editor.Fixtures.Fan.GroupOptions'
converter='Math.EnumAsStringEqualityConverter'
converterParameter='FanWithinGroup'}"/>
        <sequence>
<step>ActionScript.SetProperty.Enum("Programmer.Editor.Fixtures.Fan.Gro
upOptions", "FanWithinGroup")</step>
        </sequence>
    </macro>
<!-->Fan Parts<!-->
    <macro id="adb.Macros.fan.3part" name="adb fan 3part">
        <active binding="{propertyLink
id='Programmer.Editor.Fixtures.Fan.SegmentCount'
converter='Math.EnumAsStringEqualityConverter'
converterParameter='3'}"/>
        <sequence>
<step>ActionScript.SetProperty("Programmer.Editor.Fixtures.Fan.SegmentC
ount",3)</step>
        </sequence>
    </macro>

<!--><!-->
</avolites.macros>

```

Explanation

This explains the functional steps within the sequence. For all the other XML details please refer to [Formats and syntax](#)

- `Programmer.Editor.Fixtures.Fan.SelectCurve("Line")` sets the `SelectedFanCurveId` to "Line"
- `Programmer.Editor.Fixtures.Fan.GroupOptions` is the property regarding the grouping options and needs to be set via `ActionScript.SetProperty.Enum`
- `Programmer.Editor.Fixtures.Fan.SegmentCount` the number of parts the fan is split into and again needs to be set via `ActionScript.SetProperty`
- `active binding` is used to highlight a macro when the corresponding property (`propertyLink id`) matches the `converterParameter`. A good starting point to understand active binding is either this wiki or this post in the Avo forum <http://forum.avolites.com/viewtopic.php?f=20&t=5962>

How to use it

- [make this macro available](#)

From:

<https://www.avosupport.de/wiki/> - **AVOSUPPORT**

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<https://www.avosupport.de/wiki/macros/example/fancurves?rev=1546596236>

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