

Example

Flash Fixtures In/Out

by:	
published:	
description:	
remarks:	

[tag1](#), [tag2](#), [tag3](#)

functions

- [someusedfunction](#)
- [anotherusedfunction](#)
- [someusedfunction](#)
- [anotherusedfunction](#)

affected properties

- [someproperty](#)
- [anotherusedproperty](#)

control structures

- [step condition](#)

Code

[FashFixtures.xml](#)

```
<?xml version="1.0" encoding="utf-8"?>
<avolites.macros>
  <macro id="Avolites.Macros.FlashOn" name="Flash On">
    <description>Flashes all selected fixtures.</description>
    <start>
      <step>Programmer.Editor.Fixtures.FlashOn()</step>
    </start>
  </end>
  <step>Programmer.Editor.Fixtures.ClearFlash()</step>
</end>
</macro>

  <macro id="Avolites.Macros.FlashOut" name="Flash Out">
    <description>Zeros the intensity of the selected
fixtures.</description>
    <start>
```

```
<step>Programmer.Editor.Fixtures.FlashOut()</step>  
</start>  
<end>  
<step>Programmer.Editor.Fixtures.ClearFlash()</step>  
</end>  
</macro>  
  
</avolites.macros>
```

Explanation

This explains the functional steps within the sequence. For all the other XML details please refer to [Formats and syntax](#)

tbd

How to use it

1. [make this macro available](#)

tbd

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