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Example

# **Palette - Set Master Overlap**

| by:          | in factory macros                         |
|--------------|---|
| description: | sets palette master overlap               |
| remarks:     | listed here as example for active binding |

palette, master, overlap, busking

#### **functions**

ActionScript.SetProperty.Float

#### affected properties

• Palette.MasterOverlap

### specials

Active Binding

### Code

This is part of the factory macros. Palette Master Overlap and Palette Master Fade Times macros have been extracted and put in this file:

macro\_overlap.xml

# **Explanation**

This macro sets the property Palette.MasterOverlap to 50%. To do so manually you'd press <Palette> [Master Overlap = ] and enter a value.

## How to use it

#### make this macro available

It might be useful for busking to put some of the related macros, e.g. Overlap 100%/50%/0% on adjacent handles. Due to active binding they show which value overlap is currently set to.

From:

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Last update: 2019/05/05 12:07

