Example

# Patch - Park selected fixtures

by:GRegory Haynes, August 2019published:see http://forum.avolites.com/viewtopic.php?f=20&t=6207&p=22282description:Parks the currently selected fixturespark, selected, fixtures

### functions

- Programmer.Editor.Selection.GetSelectedHandles
- Handles.SetSourceHandleRangeFromHandles
- Patch.Repatch.SetDmxAddressesFromSelectedFixture
- Patch.Repatch.ParkSelectedFixtures
- Handles.ClearSelection

### affected properties

• Windows.PatchView.Handles

It is important to find the correct control name, see ControlName

## Code

#### ParkSelectedFixtures.xml

```
<?xml version="1.0" encoding="utf-8" ?>
<avolites.macros xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"</pre>
xsi:noNamespaceSchemaLocation="Avolites.Menus.xsd">
  <macro id="Avolites.Macros.ParkSelectedFixtures" name="Park Selected"</pre>
Fixtures">
    <description>Parks the currently selected fixtures.</description>
    <sequence>
<step>Programmer.Editor.Selection.GetSelectedHandles("Windows.PatchView
.Handles")</step>
<step>Handles.SetSourceHandleRangeFromHandles(Windows.PatchView.Handles
, true)</step>
      <step>Patch.Repatch.SetDmxAddressesFromSelectedFixture()</step>
      <step>Patch.Repatch.ParkSelectedFixtures()</step>
      <step>Handles.ClearSelection()</step>
    </sequence>
  </macro>
```

</avolites.macros>

### **Explanation**

This explains the functional steps within the sequence. For all the other XML details please refer to Formats and syntax

Each macro gets the currently selected fixtures and puts these handles in the menu property "Windows.PatchView.Handles".

All fixtures in this property are then pan-inverted resp. pan-univerted.

### How to use it

- make this macro available
- When needed, select some fixtures and apply this macro in order to invert pan for these fixtures.

From: https://www.avosupport.de/wiki/ - **AVOSUPPORT** 

Permanent link: https://www.avosupport.de/wiki/macros/example/parkselectedfixtures?rev=1565850360



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