Examples list

This is a list of the examples in this wiki. Please feel free to add more. If you are not into writing in a wiki but want to contribute neithertheless please send an email to s.beutel@avolites.de

A

- Add/Remove Autoloads
- Attribute Wheels And Palette Windows

B

- Blind Mode On/Off

C

- Capture - Ambient Lighting
- Capture - Atmosphere/Haze
- Capture - Camera
- Capture - Diagnostics
- Capture - Rendering Settings
- Change Pages with Timecode
- Change Playback Timings Grid
- Chase - Change a chaser's overlap
- Chase - Change a chaser's XFade
- Chase - Double speed
- Chase - Halve speed
- Chase - Set chase speed
- Clear Colour
- Clear ShowLibrary Search
- ColourChaseChanger (old style)
- ColourChaseChanger (V2)
- Copy Icon (snippet only)
- Create a mixed colour palette (Snippet)
- Create Dummy Palettes
- Create Workspaces
- Create/Replace Group (snippet)
- Cuelist - Connect Me
- Cuelist - Fire specific cue
- Cuelist - Go back
- Cuelist - Jump to specific

cue
- Cuelist - Record Cuelist and insert a cue (Snippet)
- Cuelist - Set Me At Full
- Cuelist - Set Option FireFirstCue

D

- Delete Group X
- Delete Playback
- Delete Workspace X
- Dummy speed as condition

E

- Enable/Disable DMX Outputs
- Enable/Disable Pioneer DJ Triggers

F

- Fan - Curve
- Fan - Grouping
- Fan - Parts
- Fire Random Chase Step
- Fire/Release and highlight/ClearHighlight handles
- Flash Fixtures In/Out
- Flash Playback-Groups

I

- Inhibit selected fixtures
- Inhibit selected fixtures dimmer

L

- Legend - Get a cuelist cue's legend
- Legend - Set a chase cue's legend
- Legend - Set a Page Legend
- Legend - Set a playback's legend
- Legend - Set an icon as legend

L cont.

- Legend - Set Mobile Wing Page Legend

M

- Macro - Copy Macro by MacroId
- Macro - Export Macro
- Masters - BPM - Tap
- Masters - BPM Master (snippet)
- Masters - BPM Master - Set Speed
- Masters - Group Masters
- Masters - Nudge Master Up/Down
- Masters - Rate Master Functions
- Masters - Reset and Set
- Masters - Size Master Functions
- MIDI Machine Control
- MIDI Note On/Off
- MIDI Show Control
- Move (Copy) Handle

O

- Off/On Attribute (snippets)
- Off/On Attribute in Palette
- Open ShowLibrary Search
- Open Timeline Window

P

- Pages - Change All Playback Pages
- Pages - Change Macros Page
- Pages - Change Pages
- Pages - Change Titan Mobile Wing Page
- Pages - Change Workspace Pages
- Pages - Toggle to page 1 and back
- Palette - Fire Quick Palettes and Show Active
- Palette - Master Fade Time
- Palette - Set Master Overlap
- Palette - Store
- PaletteChaseChanger (V3)
- Patch - Freeze selected fixtures
- Patch - Invert Pan for selected fixtures

- Patch - Park fixtures 1 thru 100000
- Patch - Park selected fixtures
- Patch - Repatch Selected Fixtures
- Playback - Fire and Flash playbacks together
- Playback - Fire/Release Playbacks from Usernumber
- Playback - Flash **timed** playbacks together
- Playback - Playback Blind Mode On/Off
- Playback - Record and set userNumber
- Playback - Record to fixed location
- Playback - Set all playback cues' fade-in time
- Playback - Set fade mode
- Playback - Set fade-in time
- Playback - Set fade-in time - modular
- Playback - Set fade-out time
- Playback - Set FX Multiplier
- Playback - Set key profile
- Playback - Set lock state
- Playback - Set Paging to Never Hold
- Playback - Set playback cue's fade-in time

P cont.

- Playback - Set release time
- Playback Groups - Create and Add
- Programmer - Align Fixtures
- Programmer - Direction
- Programmer - Fan Curves
- Programmer - Park/Restore/Swop

Q

- Quick-Create groups

R

- Release - Master Release Time

- Release - Release Priority
- Release - Set Master Release Time
- Release - Set Priority
- Release - Set Priority and Release
- Release Me Timed
- Release playback whether it exists or not (snippet only)

S

- Search ShowLibrary
- Select all running shapes
- Select particular Timeline
- Set a Handle's Halo
- Set All Shapes Direction
- Set Autoload to Go on Target on a specific list
- Set Grandmaster
- Set Lee Colour
- Set Playback Priority
- Set Playback's Shape Spread
- Set Shapes (and KFS) Direction
- Set Wheel Mode
- Setlist - Fire a specific track
- Setlist - next track
- Setlist - previous track
- Shapes - Reverse All Shapes
- Shapes - Reverse, Offset, Restart
- Shapes - Shape Direction
- Show a message prompt
- Stopwatch/Flash Playback
- Store cues with current page names as legends
- System - Enable External Display (PC-Suite only)
- System - Lock Console
- System - Shutdown

T

- Timecode - Enable/Disable
- Timecode - Set Start Time
- Timecode - Set Start Time from Palette Fade
- Timecode - Set starttime to

livetime and toggle source
- Timecode - Start/Stop
- Timecode - Toggle On/Off for particular playback
- Timecode - Winamp Tracks
- Timeline: Import Markers
- Toggle Windows Page temporarily
- Trigger - Add MIDi trigger
- Trigger - Toggle Audio Triggers On/Off
- Trigger - Toggle Trigger Mappings v10/v11

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common tasks

active artnet attribute blind bpm busking capture change chase clear colour connect create cue cuelist delete direction disable enable fade-in fan fire fixtures flash go group handle legend macro master midi overlap page palette playback priority programmer release select selected set settings shape speed tap time timecode toggle track trigger

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further readings

- Introduction to macros
- Console and simulator - how actions on the consoles are described
- Recorded vs. coded macros - both kinds: Country, AND Western
- Macro file format - what to observe when creating macro files
- Macro Folders - where exactly are the macro files stored
- Deploying macros - how to import a macro file into Titan
- XML format - a veeeery basic introduction into the format macro files are written in
- Macro Variables - defining and using variables in macros
- The Syntax of Functions - understanding how functions are described in general
- Control Structures - conditions and other means to control the flow
- Action and Menus - when a menu needs to be toggled in addition to the action
- Step Pause - a little delay might sometimes be helpful
- Active Binding - highlighting a macro handle as active
- Namespaces - a way to keep order of the functions, properties and other stuff
- Datatypes - numbers, words, yes & no: the various types of values
- Properties list - the affected system variables of Titan
- Function list - the functions mentioned in this wiki
- Examples list - all the contributed macros. And where is yours?

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