

Examples list by creation date

This is a list of the examples in this wiki, newest additions first. Please feel free to add more. If you are not into writing in a wiki but want to contribute nevertheless please send an email to s.beutel@avolites.de

For those who follow this wiki and are keen on the newest additions, please check the [Recent Changes](#) link top-right. The more common list of all the examples, in alphabetical order, is available at [Examples list](#)

Currently there are 152 examples in this wiki:

1. [Set Lee Colour](#)
2. [Flash Fixtures In/Out](#)
3. [Patch - Repatch Selected Fixtures](#)
4. [Palette - Fire Quick Palettes and Show Active](#)
5. [Masters - Reset and Set](#)
6. [Set Autoload to Go on Target on a specific list](#)
7. [Set Grandmaster](#)
8. [Trigger - Toggle Trigger Mappings v10/v11](#)
9. [Masters - BPM Master - Set Speed](#)
10. [Create Dummy Palettes](#)
11. [Programmer - Park/Restore/Swop](#)
12. [Capture - Atmosphere/Haze](#)
13. [Change Playback Timings Grid](#)
14. [Fan - Parts](#)
15. [Cuelist - Fire specific cue](#)
16. [Change Pages with Timecode](#)
17. [Timecode - Set starttime to livetime and toggle source](#)
18. [Store cues with current page names as legends](#)
19. [Add/Remove Autoloads](#)
20. [Playback - Flash ****timed**** playbacks together](#)
21. [Timeline: Import Markers](#)
22. [Fire Random Chase Step](#)
23. [Toggle Windows Page temporarily](#)
24. [Inhibit selected fixtures dimmer](#)
25. [Inhibit selected fixtures](#)
26. [Select particular Timeline](#)
27. [Open Timeline Window](#)
28. [Set Playback Priority](#)
29. [Timecode - Set Start Time from Palette Fade](#)
30. [Release Me Timed](#)
31. [Enable/Disable Pioneer DJ Triggers](#)
32. [Flash Playback-Groups](#)
33. [Playback - Set fade-in time - modular](#)
34. [Playback - Set fade-out time](#)
35. [Set Wheel Mode](#)
36. [Playback Groups - Create and Add](#)

37. [Cuelist - Set Option FireFirstCue](#)
38. [Quick-Create groups](#)
39. [Set All Shapes Direction](#)
40. [Patch - Park fixtures 1 thru 100000](#)
41. [Playback - Set all playback cues' fade-in time](#)
42. [Playback - Fire and Flash playbacks together](#)
43. [Pages - Change Workspace Pages](#)
44. [Playback - Set FX Multiplier](#)
45. [Cuelist - Connect Me](#)
46. [Stopwatch/Flash Playback](#)
47. [Enable/Disable DMX Outputs](#)
48. [Cuelist - Set Me At Full](#)
49. [Shapes - Reverse, Offset, Restart](#)
50. [Shapes - Reverse All Shapes](#)
51. [MIDI Show Control](#)
52. [MIDI Machine Control](#)
53. [Cuelist - Jump to specific cue](#)
54. [Timecode - Winamp Tracks](#)
55. [Timecode - Set Start Time](#)
56. [Patch - Park selected fixtures](#)
57. [Capture - Diagnostics](#)
58. [Capture - Ambient Lighting](#)
59. [Capture - Camera](#)
60. [Capture - Rendering Settings](#)
61. [Macro - Export Macro](#)
62. [Pages - Change Macros Page](#)
63. [Setlist - previous track](#)
64. [Setlist - next track](#)
65. [Masters - Rate Master Functions](#)
66. [Masters - Size Master Functions](#)
67. [Legend - Set Mobile Wing Page Legend](#)
68. [Release playback whether it exists or not \(snippet only\)](#)
69. [Create a mixed colour palette \(Snippet\)](#)
70. [Copy Icon \(snippet only\)](#)
71. [Select all running shapes](#)
72. [Fan - Grouping](#)
73. [Fan - Curve](#)
74. [Set Shapes \(and KFS\) Direction](#)
75. [Create/Replace Group \(snippet\)](#)
76. [Off/On Attribute \(snippets\)](#)
77. [Off/On Attribute in Palette](#)
78. [Cuelist - Record Cuelist and insert a cue \(Snippet\)](#)
79. [Legend - Set an icon as legend](#)
80. [Pages - Toggle to page 1 and back](#)
81. [Set Playback's Shape Spread](#)
82. [Timecode - Start/Stop](#)
83. [Masters - BPM - Tap](#)
84. [Shapes - Shape Direction](#)
85. [Programmer - Direction](#)
86. [Release - Release Priority](#)
87. [Release - Master Release Time](#)

88. Programmer - Fan Curves
89. Playback - Set lock state
90. Delete Group X
91. Attribute Wheels And Palette Windows
92. Pages - Change Titan Mobile Wing Page
93. Release - Set Priority and Release
94. Show a message prompt
95. Masters - Nudge Master Up/Down
96. Delete Playback
97. Trigger - Add MIDI trigger
98. Programmer - Align Fixtures
99. Fire/Release and highlight/ClearHighlight handles
100. Playback - Record to fixed location
101. Playback - Record and set userNumber
102. Macro - Copy Macro by MacroId
103. System - Enable External Display (PC-Suite only)
104. Legend - Get a cuelist cue's legend
105. Dummy speed as condition
106. Chase - Set chase speed
107. Chase - Change a chaser's XFade
108. Playback - Set playback cue's fade-in time
109. Playback - Set fade-in time
110. Playback - Set release time
111. Legend - Set a Page Legend
112. Pages - Change Pages
113. Create Workspaces
114. Setlist - Fire a specific track
115. PaletteChaseChanger (V3)
116. Playback - Set key profile
117. Legend - Set a playback's legend
118. Legend - Set a chase cue's legend
119. Delete Workspace X
120. Patch - Invert Pan for selected fixtures
121. Set a Handle's Halo
122. MIDI Note On/Off
123. Release - Set Master Release Time
124. System - Shutdown
125. Open ShowLibrary Search
126. Clear ShowLibrary Search
127. Search ShowLibrary
128. Move (Copy) Handle
129. System - Lock Console
130. Trigger - Toggle Audio Triggers On/Off
131. Patch - Freeze selected fixtures
132. Release - Set Priority
133. ColourChaseChanger (V2)
134. Playback - Playback Blind Mode On/Off
135. Palette - Store
136. Clear Colour
137. Playback - Fire/Release Playbacks from Usernumber
138. Blind Mode On/Off

139. [Palette - Master Fade Time](#)
140. [Palette - Set Master Overlap](#)
141. [Masters - Group Masters](#)
142. [Masters - BPM Master \(snippet\)](#)
143. [Cuelist - Go back](#)
144. [Chase - Change a chaser's overlap](#)
145. [Playback - Set fade mode](#)
146. [Playback - Set Paging to Never Hold](#)
147. [ColourChaseChanger \(old style\)](#)
148. [Pages - Change All Playback Pages](#)
149. [Timecode - Toggle On/Off for particular playback](#)
150. [Timecode - Enable/Disable](#)
151. [Chase - Halve speed](#)
152. [Chase - Double speed](#)

[active](#) [attribute](#) [blind](#) [bpm](#) [capture](#) [change](#) [chase](#) [clear](#) [colour](#) [connect](#) [copy](#) [create](#) [cue](#) [cuelist](#) [delete](#) [direction](#) [enable](#) [fade-in](#) [fan](#) [fire](#) [fixture](#) [fixtures](#) [flash](#) [freeze](#) [go](#) [group](#) [handle](#) [legend](#) [macro](#) [master](#) [midi](#) [overlap](#) [page](#) [palette](#) [playback](#) [priority](#) [programmer](#) [release](#) [selected](#) [set](#) [settings](#) [shape](#) [speed](#) [store](#) [tap](#) [time](#) [timecode](#) [toggle](#) [track](#) [trigger](#)

further readings

- [Introduction to macros](#)
- [Console and simulator](#) - how actions on the consoles are described
- [Recorded vs. coded macros](#) - both kinds: Country, AND Western
- [Macro file format](#) - what to observe when creating macro files
- [Macro Folders](#) - where exactly are the macro files stored
- [Deploying macros](#) - how to import a macro file into Titan
- [XML format](#) - a veeery basic introduction into the format macro files are written in
- [The Syntax of Functions](#) - understanding how functions are described in general
- [Control Structures](#) - conditions and other means to control the flow
- [Action and Menus](#) - when a menu needs to be toggled in addition to the action
- [Step Pause](#) - a little delay might sometimes be helpful
- [Active Binding](#) - highlighting a macro handle as active
- [Namespaces](#) - a way to keep order of the functions, properties and other stuff
- [Datatypes](#) - numbers, words, yes & no: the various types of values
- [Properties list](#) - the affected system variables of Titan
- [Function list](#) - the functions mentioned in this wiki
- [Examples list](#) - all the contributed macros. And where is yours?

2017/10/13 15:12 · icke_siegen

From:
<https://www.avosupport.de/wiki/> - **AVOSUPPORT**

Permanent link:
<https://www.avosupport.de/wiki/macros/examplesdate?rev=1547285025>

Last update: **2019/01/12 09:23**



