

Function

# Editor.Shapes.Reverse

**Void Editor.Shapes.Reverse()**

<b>API</b>	<a href="https://api.avolites.com/12.0/Editor.Shapes.Reverse.html">https://api.avolites.com/12.0/Editor.Shapes.Reverse.html</a>
<b>description</b>	Toggles the direction of each of the selected fixtures.
<b>namespace</b>	Editor.Shapes
<b>parameter</b>	none
<b>return value</b>	<b>Void</b>

**Example in**

Shapes - Reverse All Shapes:

```
<step>Editor.Shapes.Reverse()</step>
```

**Also used in**

- [Shapes - Reverse All Shapes](#)
- [Shapes - Reverse, Offset, Restart](#)

**Remarks**

From:

<https://www.avosupport.de/wiki/> - **AVOSUPPORT**



Permanent link:

<https://www.avosupport.de/wiki/macros/function/editor.shapes.reverse>

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