Function

Editor.Shapes.SelectAllShapes

```
Void Editor.Shapes.SelectAllShapes()
```

API	http://api.avolites.com/11.0/Editor.Shapes.SelectAllShapes.html
description	Selects all shapes in ProgrammerShapeItems for editing.
namespace	Editor.Shapes
parameter	none
return value	Void

Example in

Select all running shapes:

```
<step condition="!Editor.Shapes.ProgrammerShapes.Empty">Editor.Shapes.SelectAllShapes()</step>
```

Also used in

- Shapes - Reverse All Shapes
- Shapes - Reverse, Offset, Restart
- Select all running shapes
- Set All Shapes Direction
- Set Shapes (and KFS) Direction

Remarks

From:
https://www.avosupport.de/wiki/ - **AVOSUPPORT**

Permanent link:
https://www.avosupport.de/wiki/macros/function/editor.shapes.selectallshapes

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