Function

Patch.Repatch.RepatchSelectedFixtures

Void Patch.Repatch.RepatchSelectedFixtures(Boolean forcePark)

API	https://api.avolites.com/18.0/api/Patch.Repatch.RepatchSelectedFixtures.html
description	Repatch the selected fixtures.
namespace	Patch
parameter	forcePark (Boolean) : whether to park conflicting fixtures
return value	Void

Example in

Patch - Repatch Selected Fixtures:

<step>Patch.Repatch.RepatchSelectedFixtures(true)</step>

Also used in

  * Patch - Repatch Selected Fixtures

Remarks