

Function

# Playbacks.Editor.EnsurePlaybackCueSelected

```
Void Playbacks.Editor.EnsurePlaybackCueSelected()
```

<b>API</b>	./.
<b>description</b>	This undocumented function is required when selecting single-cue playbacks to make sure the cue is in the editor.
<b>namespace</b>	<a href="#">Playbacks.Editor</a>
<b>parameter</b>	none
<b>return value</b>	<a href="#">Void</a>

## Example in

[Playback - Set fade-in time:](#)

```
<step>Handles.SetSourceHandle("PlaybackWindow", 1)</step>
<step condition="Playbacks.IsCueHandle(Handles.SourceHandle)">
  ActionScript.SetProperty("Playbacks.Editor.SelectedPlayback",
Handles.SourceHandle)</step>
<step>Playbacks.Editor.EnsurePlaybackCueSelected()</step>
<step>ActionScript.SetProperty("Playbacks.Editor.Times.CueFadeInTime",
time:3)</step>
```

## Also used in

- [Change Playback Timings Grid](#)
- [Playback - Set fade-in time](#)
- [Playback - Set fade-out time](#)
- [Playback - Set FX Multiplier](#)

## Remarks

From:  
<https://www.avosupport.de/wiki/> - AVOSUPPORT

Permanent link:  
<https://www.avosupport.de/wiki/macros/function/playbacks.editor.ensureplaybackcueselecte>

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