Function

Programmer.Editor.Fixtures.Patch.FreezeFixtures

```
Void Programmer.Editor.Fixtures.Patch.FreezeFixtures(IEnumerable`1 handles,
Boolean frozen)
```

API	http://api.avolites.com/10.1/Programmer.Editor.Fixtures.Patch.FreezeFixtures.html
description	Freezes/unfreezes the fixtures which are given by their handle collection.
namespace	Programmer.Editor.Fixtures.Patch
parameter	handles (IEnumerable) : collection of fixture handles to freeze/unfreeze
	frozen (Boolean) : if TRUE freeze fixtures, else unfreeze
return value	Void

Example in

Patch - Freeze selected fixtures:

```
<step>Programmer.Editor.Fixtures.Patch.FreezeFixtures(Windows.PatchView.Handles, True)</step>
```

Also used in

- Patch - Freeze selected fixtures
- Function list

Remarks