

Function

Programmer.Editor.Fixtures.Patch.InvertFixtureControls

```
Void Programmer.Editor.Fixtures.Patch.InvertFixtureControls(IEnumerable<IHandles> handles, String controlName, Boolean invert)
```

API	http://api.avolites.com/11.0/Programmer.Editor.Fixtures.Patch.InvertFixtureControls.html
description	Inverts fixture control on selected fixtures.
namespace	Programmer.Editor.Fixtures.Patch
parameter	handles (IEnumerable) : The menu property which holds the selected handles.
	controlName (String) : Name of the control to be inverted/uninverted.
	invert (Boolean) : Sets whether to invert or uninvert the control.
return value	Void

Example in

[Patch - Invert Pan for selected fixtures:](#)

```
<step>Programmer.Editor.Fixtures.Patch.InvertFixtureControls(Windows.PatchView.Handles, "Pan", True)</step>
```

Also used in

- [Patch - Invert Pan for selected fixtures](#)
- [Function list](#)

Remarks

From: <https://www.avosupport.de/wiki/> - AVOSUPPORT

Permanent link: <https://www.avosupport.de/wiki/macros/function/programmer.editor.fixtures.patch.invertfixturecontrols?rev=1529950777>

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