

Function

# Timelines.ImportMarkersFromString

```
Void Timelines.ImportMarkersFromString(
    Int32 timelineId,
    String importMappingVersion,
    String csvFilePath,
    AcwFrameRate frameRate
)
```

<b>API</b>	<a href="https://api.avolites.com/16.0/api/Timelines.ImportMarkersFromString.html">https://api.avolites.com/16.0/api/Timelines.ImportMarkersFromString.html</a>
<b>description</b>	Imports markers into the timeline.
<b>namespace</b>	Timelines
<b>parameter</b>	timelineId ( <a href="#">Int32</a> ): The timeline ID.
	importMappingVersion ( <a href="#">String</a> ): The XML node for the version of the mapping to use.
	csvFilePath ( <a href="#">String</a> ): The csv file path.
	frameRate ( <a href="#">AcwFrameRate</a> ): The framerate to import.
<b>return value</b>	<a href="#">Void</a>

## Arguments

- timelineId** is the identifier or the timeline you want to import the markers into. Unlike for other functions which expect a handle this one expects a titanId. You may retrieve this e.g. from Web API, or you use e.g. [Handles.GetTitanIdFromHandle](#) to get the titanId for a specific handle by its usernumber:
  - `Timelines.ImportMarkersFromString(1819, ...)` – example with hardcoded titanId \*
   
`Timelines.ImportMarkersFromString(Handles.GetTitanIdFromHandle("timelineHandleUN=1"), ...)` – example to get the titanId from a usernumber

## Example in

Timeline: Import Markers:

```
<step>Timelines.ImportMarkersFromString(
    Handles.GetTitanIdFromHandle("timelineHandleUN=1"),
    "&lt;Version /&gt;",
    "C:\Users\s\Documents\Titan\Markers\test.csv",
    Timecode.ParseFrameRate(100)
</step>
```

## Also used in

- [Timeline: Import Markers](#)

## Remarks

From: <https://www.avosupport.de/wiki/> - AVOSUPPORT

Permanent link: <https://www.avosupport.de/wiki/macros/function/timelines.importmarkersfromstring?rev=1680515740>

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