

Function

Triggers.AddMidiTrigger

```
Void Triggers.AddMidiTrigger(Int32 mappingId, TriggerTargetData targetData,
Int32 channel, PanelMidiCommands panelCommand,
Int32 value, Int32 min, Int32 max, Int32
threshold, Boolean useLevelMatching)
```

API	http://api.avolites.com/11.0/Triggers.AddMidiTrigger.html
description	Adds a midi trigger and sets all its details.
namespace	Triggers
parameter	mappingId (Int32) : The id of the mapping to add the trigger to.
	targetData (Object) : The target data. The API states this is a separate type, however it is assumed that this is simply an object, most likely the Triggers.PendingTriggerTarget
	channel (Int32) : The MIDI channel.
	panelCommand (Enum PanelMidiCommands) : The MIDI command.
	value (Int32) : The MIDI value coming with the command.
	min (Int32) : minimum value
	max (Int32) : maximum value
	threshold (Int32) : threshold
useLevelMatching (Boolean) : if set to true [use level matching].	
return value	Void

Example in

[Trigger - Add MIDI trigger:](#)

```
<!-- lines wrapped only for readability -->
<step>Triggers.AddMidiTrigger(
    Triggers.SelectedMappingId,
    Triggers.PendingTriggerTarget,
    1,
    Math.ToEnum(
        "Avolites.Titan.Controllers.Console",
        "Avolites.Titan.Controllers.Console.PanelMidiCommands",
        "Continuous"),
    1,
    0,
    127,
    0,
    false)
</step>
```

Last update: 2018/09/16 10:51 macros:function:triggers.addmidittrigger <https://www.avosupport.de/wiki/macros/function/triggers.addmidittrigger?rev=1537095073>

Also used in

- [Trigger - Add MIDI trigger](#)

Remarks

From: <https://www.avosupport.de/wiki/> - **AVOSUPPORT**

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