

Function

# Triggers.ToggleMappingEnable

```
Void Triggers.ToggleMappingEnable(Int32 mappingId)
```

<b>API</b>	<a href="http://api.avolites.com/10.1/Triggers.ToggleMappingEnable.html">http://api.avolites.com/10.1/Triggers.ToggleMappingEnable.html</a>
<b>description</b>	Toggles whether a mapping is enabled.
<b>namespace</b>	Triggers
<b>parameter</b>	mappingId ( <a href="#">Int32</a> ) : The ID of the trigger mapping to toggle
<b>return value</b>	<a href="#">Void</a>

## This is version-dependent

In **Titan v10**, the mappingId is independent from the titanId and starts at 0:

- mappingId 0 refers to the factory mapping DJ Tap
- mappingId 1 refers to the factory mapping MIDI Show Control
- mappingId 2 refers to the first user-defined macro
- mappingId 3 refers to the second user-defined macro
- user-defined macros are numbered in the order of their creation. However they are displayed in an alphanumerical order regardless which one was created first.

**From Titan v11 on** the mappingId is part of the titanId scope which are created internally and cannot be changed nor made visible easily.

I found that in a **new show in v11** the factory defined mappings have the titanIds 1815 and 1816, and user-defined macros start with 1817. but this may change as soon as anything else is programmed, and is of limited use.

In a **new show in v12** the factory mappings have titanIds 1817 and 1818 and the user-defined macros start thereafter. However v12 has a function to make use of the mapping's user number: `Triggers.ToggleMappingEnabledByHandle()`.

### Example in

[Trigger - Toggle Trigger Mappings v10/v11:](#)

```
<step>Triggers.ToggleMappingEnable(2)</step>
```

### Also used in

- [Trigger - Toggle Trigger Mappings v10/v11](#)
- [Function list](#)
- [Triggers.ToggleMappingEnabledByHandle\(\)](#)

## Remarks

From:  
<https://www.avosupport.de/wiki/> - AVOSUPPORT

Permanent link:  
<https://www.avosupport.de/wiki/macros/function/triggers.togglemappingenable?rev=1580033463>

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