

Titan Property

# Editor.Shapes.EditingPlaybackShapes

<b>API</b>	<a href="http://api.avolites.com/11.0/Editor.Shapes.EditingPlaybackShapes.html">http://api.avolites.com/11.0/Editor.Shapes.EditingPlaybackShapes.html</a>
<b>description</b>	Gets or set whether we are editing playback shapes or not.
<b>Namespaces</b>	<a href="#">Editor.Shapes</a>
<b>type</b>	<a href="#">Boolean</a>

## example

```
ActionScript.SetProperty.Boolean("Editor.Shapes.EditingPlaybackShapes", true)
```

This sets playback shapes to be edited.

## used in

- [Shapes - Reverse All Shapes](#)
- [Select all running shapes](#)
- [Set All Shapes Direction](#)

From:

<https://www.avosupport.de/wiki/> - **AVOSUPPORT**

Permanent link:

<https://www.avosupport.de/wiki/macros/property/editor.shapes.editingplaybackshapes?rev=1556891103>

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