

Titan Property

Playbacks.Editor.Times.ChaseFixtureOverlap

API	http://api.avolites.com/10.1/Playbacks.Editor.Times.ChaseFixtureOverlap.html
description	Gets or sets the chase fixture overlap.
Namespaces	Playbacks.Editor.Times
type	Float

example

```
ActionScript.SetProperty.Float("Playbacks.Editor.Times.ChaseFixtureOverlap", 0.5)
```

Sets fixture overlap for the chase currently in the editor to 50%.

used in

- [Chase - Change a chaser's overlap](#)
- [Properties list](#)

From:

<https://www.avosupport.de/wiki/> - **AVOSUPPORT**

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