

Titan Property

Playbacks.Editor.Times.ChaseSpeed

This variable was available until Titan 9.1 and is not available from version 10 on.

API	currently not in API documentation
description	Gets or sets the chase speed.
Namespaces	Playbacks.Editor.Times
type	Float

example

```
ActionScript.SetProperty.Float("Playbacks.Editor.Times.ChaseSpeed",  
Playbacks.Editor.Times.ChaseSpeed / 2)
```

Halves the speed of the chase currently in editor.

used in

- [Chase - Double speed](#)
- [Chase - Halve speed](#)
- [Math.IsEqual](#)
- [Properties list](#)

From:

<https://www.avosupport.de/wiki/> - AVOSUPPORT

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