

Web API example

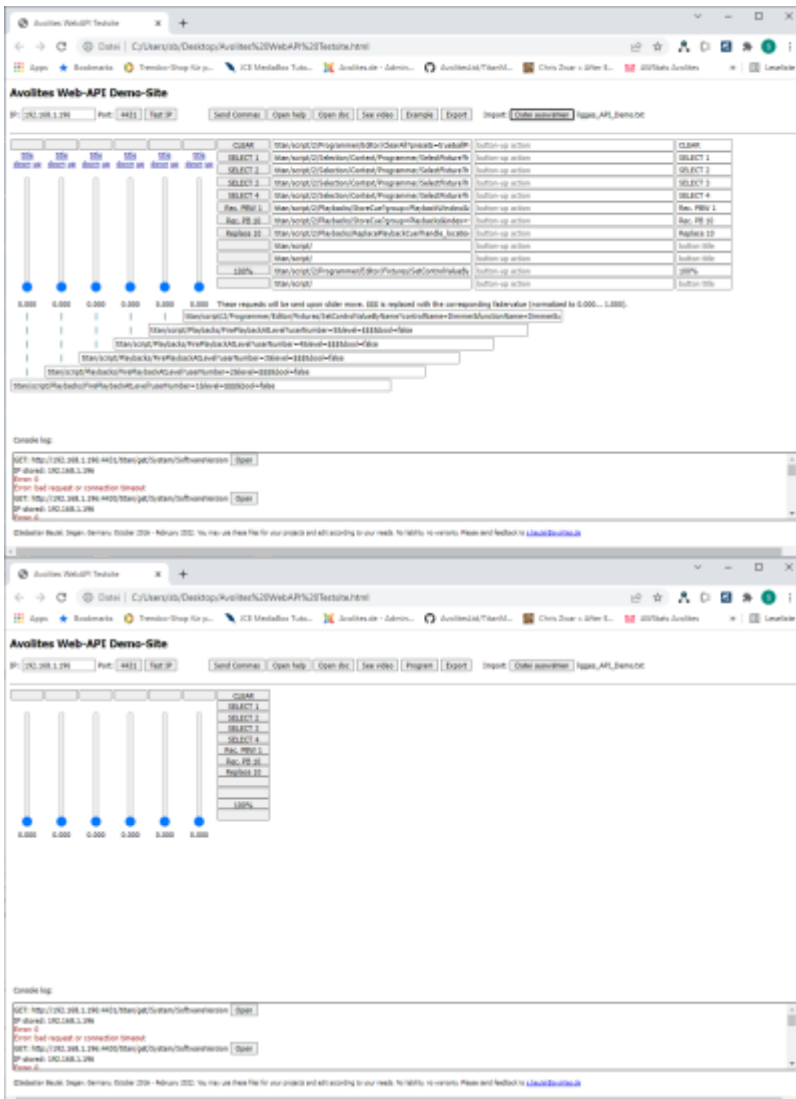
Programming playbacks

Starting point to programm playbacks using the Web API. Inspired by a project where the customer shall be able to program simple cues. Also this might be the starting point for more sophisticated applications.

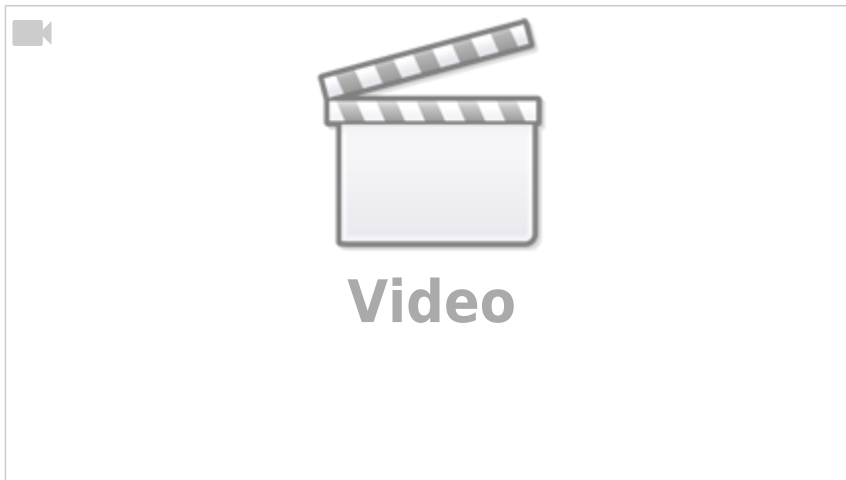
Also this solves the mystery about the 'separate programmer'.

author, date	Sebastian Beutel, February 2022
published	here, Youtube
prog. lang./ framework	simple text editor (I used the Web API Demo to play with the requests)
description	collection of http requests used to program simple cues.
other requirements	This is essentially just a collection of requests. You can send them with a web browser or with other tools.

Screenshots



Video



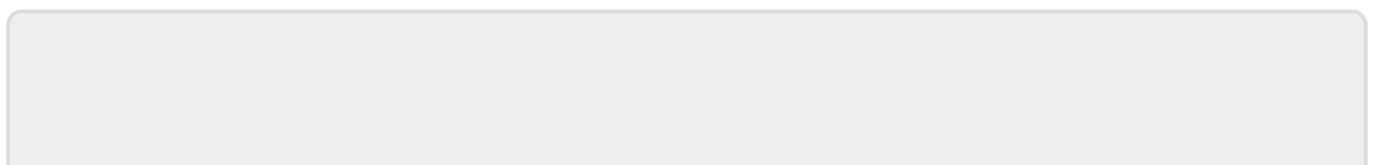
Separate Programmer

By default the Web API is available on network port 4430 (hence the requests start with something like '<http://localhost:4430/>...'). Also, actions on the user interface, e.g. changing pages or selecting fixtures, do not reflect in the Web API. In turn anything done in the API doesn't reflect in the normal user interface, e.g. if you select fixtures or set a level you won't see it in Titan. This is pretty much like the blind mode or another user. Unfortunately this makes it really hard to debug any API requests as you see the outcome only when everything is correct and you did succeed programming something.

However there is a solution: you

API Requests

- [Web-API requests](#)
- [Web-API requests](#)
- [Web-API requests](#)
- [Web-API requests](#)
- [Web-API requests](#)
- [Web-API requests](#)
- [Web-API requests](#)



From:
<https://www.avosupport.de/wiki/> - **AVOSUPPORT**

Permanent link:
https://www.avosupport.de/wiki/webapi/examples/programming_playbacks?rev=1645103165

Last update: **2022/02/17 13:06**

